User’s Manual

DIGITAL THUNDER
Attention:

Before opening any parts or covers marked with this lightning sign or working at the components connected to the mains voltage, as power switch, mains transformer, fluorescent lamps, and lamps holder, you must unplug the power cable!

The CD-player with a laser scanning system used in this phonograph is a class I product (no risk, harmless laser system). The respective label is attached to the front of the changer behind the viewglass.

CLASS 1 LASER PRODUCT

according to IEC 825

The information and illustrations contained in these technical documents are up to date at the time of publication.

Version 07/01/96 – 3

Subject to technical modification without obligation to modify equipment already delivered!

Copyright by

NSM Aktiengesellschaft * 55411 Bingen am Rhein * Germany

Servicetelephone: Bingen 06721 / 42822

No reprint in full or part unless approved!

Manufactured in Germany

Part number of this documentation: 178 271
CAUTION: Servicing is allowed for qualified service personnel only. To avoid electric shock do not perform any servicing other than that contained in this user’s manual section 6 unless you are qualified to do so. Refer all other servicing to qualified service personnel.

Declaration of conformity EC

corresponding to the EC guiding rules

- Electromagnetic compatibility 89/336/EEC
- Low voltage 73/23/EEC

The product

NSM phonograph
DIGITAL THUNDER

has been developed, constructed, and manufactured in accordance with the above mentioned EC guiding rules under the sole responsibility of

NSM Aktiengesellschaft
Saarlandstr. 240
55411 Bingen am Rhein

This declaration becomes invalid following product modifications which are not authorized by NSM.

The following harmonized standards have been applied:

- EN 55 022 and EN 55 014; (EMC)*
- EN 50 082; IEC 801-2 to IEC 801-4 (EMI)*
- EN 60 065 (GS)*
- EN 60 825 Part 1 (GS—Laser)

The following national standards, guiding rules, and specifications have been applied:

- DIN VDE 0700 Part 224 (GS)

Bingen am Rhein, 20.11.1995

* Explanation of the abbreviations:
  EMC = Electro-magnetic compatibility
  EMI = Electro-magnetic immunity from interference
  GS = Checked security
Note: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses, and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna
- Increase the separation between the equipment and receiver
- Connect the equipment into an outlet on a circuit different that to which the receiver is connected from
- Consult the dealer or an experienced radio/TV technician for help

Directions for placement of the phonograph license certificate
(USA market only)

You will receive the license certificate after paying the necessary fee to the Jukebox License Office.

Please find the registration documents within the phonograph.
Preface

Part I User's manual

About this manual

In this user’s manual of the NSM phonograph we have described how to install the phonograph easily and how to handle it so that it will work for a long time.

The phonograph is equipped with a factory setting of parameters concerning pricing and handling of CDs to allow you to get started easily.

If you wish to program individual settings of the phonograph you just have to follow the steps described within section 5 Programming of special and Individual settings.

This user’s manual is divided into 6 sections:
Table of contents is arranged in a manner that you will find any required information easily and fast.

Section 1 System description

Within this section a description of the phonograph is given, starting with unpacking the phonograph, followed by a component check list and the set-up procedure of the phonograph.

Section 2 Functional description

In this section we will introduce you to the main components of the phonograph as well as to the optional devices.
We will provide an overview of the possibilities offered by the audio system of the phonograph. Further attention is given to the principle of function of the CD changer and the title indicator.

Section 3 Installation of the phonograph

In this section we will help you to set up the phonograph. Due to the factory settings you will be able to play titles after inserting CDs and performing the CD recognition routines.
The phonograph is ready to work using the factory settings.

Section 4 Basic operation

This step-by-step description is useful if you don't want to use the integrated phonograph programming routines.
We will explain the basic programming of price and monetary setting as well as how to read out the statistics of the last operation period. We will give you a short introduction to the remote control panel and the statistic evaluation. Furthermore, we introduce you to the possibilities of connecting more loudspeakers.

Section 5 Programming of special and individual settings

This section of the user's manual is reserved for the operator who wants to program individual settings of the phonograph such as Happy-Hour-play or Background music.

Section 6 Maintenance

Here you will find information about cleaning the surfaces and the housing or the CD drive.

Part II Service manual

You will get more information concerning necessary repairs and the spare parts list herein.
The Service Manual for the NSM phonograph has the part-no. 178 307.
# Table of contents

Table of contents of the manual for the coin-operated phonograph DIGITAL THUNDER. The table includes sections on system description, functional description, installation of the phonograph, basic operation, adjustments with remote control, and evaluation of the statistics. Each section is further divided into sub-sections with specific topics and page numbers.
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Section 1

Digital Thunder

System description
Section 1 System description

The NSM phonograph DIGITAL THUNDER

Front view:

Inside view:

1 bill insert*
2 coin insert
3 title indication
4 loudspeakers
5 display and keyboard
6 mains connector
7 audio interfaces
8 volume control
9 coin return cup
10 push button
11 output transformer*
12 central unit ES–V
13 control unit ES–V
14 crossover network
15 CD–changer
16 bill validator *
17 coin mechanism
18 cash box
19 coloured light effects
* = OPTION

Figure 1: NSM phonograph DIGITAL THUNDER, general view of the several components
Introduction

Congratulations for having purchased this high quality phonograph. It is built with the famous 100 CD changer MBC III. This phonograph performs a music power of 200 W per channel.

Before you begin

Please read the first three sections of this manual and pay special attention in order to perform an error-free installation.

Remove all transportation security devices carefully from the phonograph in order to avoid destruction and malfunctioning of the phonograph.

Be careful with the power supply. Connect the phonograph only to the mains voltage indicated on the label on the power cord.

Level the phonograph carefully to avoid malfunction in the coin acceptor, the CD changer and the title indicator.

Check the operating conditions. Storage and operation of this phonograph are recommended in dry rooms only.

Unpacking

Transport damages

If the shipping carton shows damage due to transport, this should at once be recorded on the delivery slip of the shipping papers and then endorsed by the person making the delivery.

The manufacturer is not liable for damages during transport!

List of delivered components

After opening the shipping carton you should find the following:

- Phonograph
- cabinet key taped onto the frontglass

Inside the phonograph:

- additional keys in the cash box
- user's manual

Cabinet keys

After removing the shipping carton you will find one cabinet key taped onto the front glass. The other keys are placed in the cashbox.

To open the cabinet put the key into the lock at the center of the lower end of the lid and turn to release the lock. The lid opens in upwards direction.

Watch out for the movement of the lid in order to avoid injury.

Visually check all components for errored placement and secure installation.
Transportation security devices

Before operating the phonograph all security devices for safety and protection during transport have to be removed.

Note: Prior to any further transportation the security devices for safety and protection during transport have to be re-inserted.

Avoid static discharge to the phonograph. Electro Static Discharge (ESD) may destroy the opto-electronics and other ESD sensitive parts within the phonograph.

Figure 2: CD changer, transportation fixtures

Removing the transportation fixtures

1. Open the phonograph.
2. Open the front door of the CD changer.
3. Remove the card board transportation fixture, located between the two CD storage magazines.
4. Swing both handles of a magazine ahead together (fig.2–1) if you want to take out a magazine.
5. Press the corresponding black knob (fig.2–3) to the outer side.
6. The magazine audibly jumps out of the locking device and can easily be removed out of the changer. Take out the CD storage magazine (fig. 2–2).
7. Loosen the screws (fig.2–4) and remove the fixing bar (fig.2–5). Loosen the screws of the 4 transportation security brackets (2–6) at the corners of the bottom of the CD changer, swing them aside and fix the screws again.

The CD-changer must be able to swing freely.

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1–3
Setting up the phonograph

After you have removed all transportation security devices, you have to set up the phonograph in a leveled position in order to perform correct functioning of the installed coin acceptors, the CD changer, and the title display unit.

In order to level the phonograph first check the level from the front to the back and then from the left to the right side of the phonograph. If necessary, insert spacers (size 4" x 4") under the castors of the concerned corner of the cabinet.

Figure 3: Levelling the phonograph
Section 2

Digital Thunder

Functional description
Section 2 Functional description

Components of the NSM phonograph

In the following chapter you will be introduced to the main components of the NSM phonograph "DIGITAL THUNDER". Refer to figure 1 for locating the several components.

The cabinet of the phonograph

The cabinet is made of wood, in order to enhance the acoustical characteristics of the internal loudspeakers. These characteristics are also influenced by the cross over network.

The coin and bill chutes, playing instructions

To earn credits for playing different titles you have to insert either coins or bills. Look at the stickers on the lid to perform right inserts of money. You also have the possibility to change the number of credits for a title selection or an album selection. Then you have to replace the corresponding credit stickers with new ones. Note: If you wish to change any credit setting don’t forget to change the operating instructions.

The playing instruction for album selection are covered with a black sticker from the rear side (factory setting). If album selection should be allowed, remove the black sticker and replace it with the white sticker from the accessory package.

Figure 4: The playing instruction of the phonograph (illustration zoomed)
The title display

The title display is mounted to the front. If you want to insert or remove title strips and/or CD covers you first have to open the phonograph. Firmly lift the lid. Now fold down the title display carefully after you have unlocked the two metal clamps left-hand and right-hand of the title display.

![Diagram of title display and CD cover]

Buttons "TR" + "TL" used for movement of the title holders while loading CD covers and title strips

Figure 5: Preparing the title display for loading CD covers

You have to be careful while inserting the CD covers into the title holders. Refer to section 3 Loading the title holders to get information about loading CD covers into the title holders.

The title display will always show four covers of inserted CDs. You have to press the TL + TR, placed on the left--hand--side on the lid of the phonograph, if you want to move the title holders within the title display.

The rocker button

When the lid is closed, the title holders can be moved into the corresponding direction by pressing this button. Upon each button operation four new CD--covers including title strips are shown. In case of a limitation of selectable CDs by programming P042 (refer to chapter Programming of the phonograph) only the corresponding title holders are shown.

![Diagram of rocker button]

Figure 6: The rocker button for moving the title holders
Operating Instructions

The operating instructions are printed on the operating panel placed on the right side of the phonograph (see figure 7).

Figure 7: Operating instruction label placed on the right side of the phonograph's lid

Display and keyboard

On the right side of the phonograph's lid you will find a keyboard with digits "0" to "9" and "H" and "C". The multi-functional display consists of three parts. You will get different information via the display depending on the mode of operation of the phonograph:

Immediately after power-on the phonograph performs a self-test of the memory components of the control unit and all pre-programmed values. Afterwards display 1 shows the program version of the phonograph software for 2 sec.

If an error is found during the self-test, the error code is displayed as "Er xx" for 2 sec.

With Er 31 (unverified memory contents) and Er 40 (price settings incorrect) display 1 shows the program step which needs to be re-programmed as Pxx (refer to chapter Programming of the phonograph).

Note: For other Er-numbers on display 3, even during operation, refer to the Service Manual of the Phonograph to get more information about error locating or trouble shooting.
During stand-by the phonograph calculates the ten most played titles out of the last 30 titles played. On display 3 the title numbers of the 10 most popular titles, whose rankings (1–10) are shown on display 2, are changed in intervals of 2 sec. Also the lamp "top ten hits of this location" lights up.

When pressing the key "H", the hit display can be stopped for 16 sec. Every press on the key "H" causes an advance to the next hit.

Note: When the popularity counters are erased (program step P033, refer to section 5 Programming), the hit parade is erased too. In that case "0" appears for ranking until records are played again.

After insertion of a coin the hit display is interrupted, the lamp "10 TOP HITS" turns off and the lamps "credits" and "your selection" light up. Display 2 shows the number of credits. For every selection credit is deducted.

If not enough credits are available for the selection, the lamp "credit" flashes.

If no more coins are inserted within 16 sec. or no selector key is pressed, the mode changes to "hit display".

After selection of a title the CD to be played is transported to the player and then played.

Just before start the number of the title is shown on display 1 ("SELECTION NOW PLAYING"). After the disc has been played, the display is erased and the CD is transported back to its magazine space.

Note: If an error occurs with the CD changer or the player, "Err 7x" or "Err 6x" appears for 2 sec. In that case refer to the Service Manual to get more information about error locating or trouble shooting.

During programming mode the display shows the selected programming step with actual values. Use the keyboard to change settings.

Note: Programming is possible only if the phonograph is in service mode. Refer to chapter Programming of the phonograph.

Selection of CDs

When there is enough credit for at least one track/title to be played, this title can be selected by entering the corresponding number of the CD and the track. This four digit number consists of two parts:

for example: 0301

Number of the selected CD, from 01 to 00 (=100)  Number of the selected track, 00 = all titles (album)

The lamps "credits" and "your selection" light up. The selection can be corrected by pressing "C" up to 2 sec. after pressing the 4th digit.

Album selection: When entering track 00, all titles of a CD are automatically played (i.e. 0300 = all titles of CD 03).

Note: Because there are only two digits reserved for the number of the CD, we have defined that the hundredth CD of our CD changer is designated with number 00.
Central Unit

The power supply, stereo amplifier with fan control, interfaces for the inputs of microphone, CD drive, tape and remote control, interfaces for the output to control unit, CD drive, and illumination are all integrated on one circuit board "CENTRAL UNIT ESS.1".

The music power per channel is 200 Watt when matched to a loudspeaker impedance of 4 Ω.

![Diagram of Central Unit](image)

**Figure 8: Structure of the circuit board Central Unit**

Control Unit

This circuit board contains the microprocessor which controls all functions of the phonograph. Evaluation is performed with the phonographs keyboard and display or with data transfer via the serial interface connector located on this circuit board.

![Diagram of Control Unit](image)

**Figure 9: Structure of the Control Unit**

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07/01/1996
Audio system

The audio system of this phonograph consists of the following main parts:

- CD player
- stereo amplifier
- output transformer
- cross over network with loudspeakers

* = option

Figure 10: Structure of the main components of the audio system
CD changer

The CD changer used within this phonograph is the fastest 100 CD changer. This high quality product uses two CD storage magazines capable of storing max. 50 CDs each. A simple locking mechanism is integrated to hold the two CD storage magazines.

Refer to figure 11 to get familiar to the location of the different types of locks used. You will need this knowledge later when loading CDs.

Figure 11: CD changer

The components are:
1 = Handle of the CD magazine
2 = CD magazine
3 = Locking lever for CD magazine
4 = Front door of the CD changer
5 = CD lift
### Options and accessories

<table>
<thead>
<tr>
<th>Description</th>
<th>Part-No.:</th>
</tr>
</thead>
<tbody>
<tr>
<td>Infrared--Remote Control (with 5 m cable to receiver)</td>
<td>177 491</td>
</tr>
<tr>
<td>The following functions are possible: Volume, Free credit, Reject muting</td>
<td></td>
</tr>
<tr>
<td>and Background</td>
<td></td>
</tr>
<tr>
<td>Substitute connection cable 2m</td>
<td>170 266</td>
</tr>
<tr>
<td>Connection cable 5m</td>
<td>170 459</td>
</tr>
<tr>
<td>Connection cable 1.5m</td>
<td>171 883</td>
</tr>
<tr>
<td>DATAprint 3000 (with matrix printer, English version)</td>
<td>118 504</td>
</tr>
<tr>
<td>For printing out the evaluation of the NSM phonograph statistics</td>
<td></td>
</tr>
<tr>
<td>DATAprint 3000 (German version)</td>
<td>117 310</td>
</tr>
<tr>
<td>DATAprint 3000S (with thermal printer, German version)</td>
<td>118 197</td>
</tr>
<tr>
<td>Wired remote control with 5 m cable</td>
<td>171 743</td>
</tr>
<tr>
<td>remote control with 20 m cable</td>
<td>172 077</td>
</tr>
<tr>
<td>This phonograph can also be controlled via a wired remote control. The</td>
<td></td>
</tr>
<tr>
<td>following functions are possible: Volume, Free credit, Reject muting and</td>
<td></td>
</tr>
<tr>
<td>Background</td>
<td></td>
</tr>
<tr>
<td>Volume control, for operating outside of the phonograph</td>
<td>170 212</td>
</tr>
<tr>
<td>3 keys (Volume +/- and Reject) in a handy box with 0.5 m</td>
<td></td>
</tr>
<tr>
<td>connecting cable (4-poles, easy to extend if necessary)</td>
<td></td>
</tr>
<tr>
<td>Output transformer</td>
<td>177 450</td>
</tr>
<tr>
<td>Extended possibilities for connecting more loudspeakers (parallel circuit).</td>
<td></td>
</tr>
<tr>
<td>Less wire losses due to 70V–exit (also possible for 100V–systems).</td>
<td></td>
</tr>
<tr>
<td>MIC–Adaptor</td>
<td>177 488</td>
</tr>
<tr>
<td>Use this MIC–Adaptor for connecting a dynamic microphone with an</td>
<td></td>
</tr>
<tr>
<td>impedance of 200Ω–600Ω; Or connect a tape recorder /–player or an additional amplifier.</td>
<td></td>
</tr>
<tr>
<td>Microphon, with paging switch (without cable)</td>
<td>224 223</td>
</tr>
<tr>
<td>Connecting cable 10m, assy. with plug and socket for microphon</td>
<td>171 880</td>
</tr>
<tr>
<td>Connecting cable 20m, assy. with plug and socket for microphon</td>
<td>172 187</td>
</tr>
<tr>
<td>Plug for MIC–Adaptor</td>
<td>225 260</td>
</tr>
<tr>
<td>Socket for microphon</td>
<td>225 758</td>
</tr>
<tr>
<td>Key–Switch</td>
<td>177 488</td>
</tr>
<tr>
<td>serves as protection against unauthorized calling up of free credits and</td>
<td></td>
</tr>
<tr>
<td>switching on the background mode.</td>
<td></td>
</tr>
<tr>
<td>Cash counter</td>
<td>173 348</td>
</tr>
<tr>
<td>Electro–mechanical cash counter for counting the monetary value settings.</td>
<td></td>
</tr>
<tr>
<td>Connection unit (25V–Trafo with Wallbox Adaptor) for stand alone phonogr.</td>
<td>173 985</td>
</tr>
<tr>
<td>for connection of selector–wallboxes) for wall mounted phonographs</td>
<td>173 996</td>
</tr>
</tbody>
</table>
Technical data of the phonograph

Electrical Data

Mains voltage: 100–260 V (variable), 50/60 Hz

Power consumption:

<table>
<thead>
<tr>
<th>Mode</th>
<th>Power Consumption</th>
</tr>
</thead>
<tbody>
<tr>
<td>Stand by</td>
<td>170 W</td>
</tr>
<tr>
<td>Play mode</td>
<td>450 W</td>
</tr>
</tbody>
</table>

Music power:

4 Ω load 2 x 200 W

Sine wave power:

4 Ω load 2 x 125 W RMS (Sinus)

Internal Loudspeakers

2 loudspeakers

P 245mm 8 Ω

2 loudspeakers

P 200mm 8 Ω

2 loudspeakers

Piezo Tweeter

Lighting

Fluorescent lamps 1x4 W; 1x15 W; 2x30 W

Lamps 12 V / 2 W

Halogen spot-light 12 V / 10 W

Dimensions

Height (1520mm) 60"

Width (1060mm) 42"

Depth (730mm) 29"

Weight (162 kg) 355 lbs (unrated)

Credit / Cash Input

Maximum credit display is 99.

Price list adjustable.

Free credit adjustment / permanent credit.

Keyboard

10 number keys 0–9

1 correction key "C"

1 hit–step key "H"

Displays

Display 1 with 4 seven–segment LED's

Display 2 with 2 seven–segment LED's

Display 3 with 4 seven–segment LED's

1 lamp display each for "10 top hits", "background", "credit", "your selection" and "error, press key "C"

CD changer

NSM CD changer for up to 100 CD's. Disc–player: Philips CD–player unit.

Special Features

Computer–controlled amplifier protection for overload (mismatch).
Section 3

Digital Thunder

Installation
Section 3 Installation of the phonograph

This section describes how to set up the phonograph. You will get information about mains connections, loading CDs, and title display. When you have finished this section correctly your phonograph should play every selectable title after insertion of enough coins for credits.

Important

To protect your phonograph or any connected device from any damages please regard:

Before you connect any device, or before you make any changes to the connection between the phonograph and a device, please make sure to switch off the power supply of the phonograph and any connected device (i.e. external audio amplifier). Otherwise damages may be caused to the phonograph and/or the connected device(s).

Connecting the phonograph to the mains voltage

Note: Check mains voltage before connecting the phonograph!

The label placed on the rear side near the power connector shows the factory setting of the mains voltage.

On mains voltage fluctuation of ± 10% the phonograph operates correctly.

On higher mains voltage fluctuation you have to add a voltage stabilizer having a power output of 500 VA (Watt) at minimum.

On permanent higher under voltage or over voltage and for other desired voltage settings you have to re-wire the mains transformer of the phonograph -> see wiring diagram sticker near the transformer.

The wiring of the ballast for the fluorescent illumination must not be changed!

If you have changed any voltage setting then you have to note this new setting to the label on the rear side near the power connector.

The green—yellow wire of the three—wire power cord must be connected to the ground according to the international safety code.

The power switch is located at the rear side of the cabinet. After having established the necessary connections, switch on the phonograph. The fluorescent lights should now light up.

The phonograph is ready to operate now.

The next step is to load several CDs into the CD changer.
Loading CDs into the CD storage magazines

Open the phonograph if not already done. In order to avoid movement of the lift (attract mode) while working within the CD changer pull out the service switch. Now the phonograph is in service mode.

Pressed in = Attract mode  
Pulled out = Service mode

Figure 12: Positions of the service switch

Fold forward the front door of the CD changer. The magazines are equipped with tilting handles; simply fold the two handles to the front if you wish to take out a magazine.

Remove the right-hand storage magazine by holding it with your right hand and pressing the right-hand knob to the right side. The magazine audibly jumps out of the lock.

Remove the left-hand storage magazine by holding it with your left hand and pressing the left-hand knob to the left side. The magazine audibly jumps out of the lock.

Remove a number of CD trays corresponding to the number of CDs you wish to insert into the magazine. Always place the CDs face up (label up) into the recess of each tray, and thereupon slide the tray into the first available slot of the magazine.

Always place CD face up  

label up!

Figure 13: Placing CDs into CD trays

Note: CDs have to be placed label up into the CD trays. Otherwise the CD changer may cause an error when accessing an incorrectly inserted CD.

When re-inserting the magazines take care that each magazine locks audibly with a slight bump in the locking device. If you don't push in the magazine strong enough, a disfunction of the CD changer may result herein!

Note: Due to the CD magazine's construction they can be transported outside the CD changer without any special transportation securities. Only when treated too rough the CD holders will be falling out of the locking devices within the magazine.

Please don't store or transport magazines head foremost.
Loading title holders into the title display

The title display is designed to show up to four CD covers at a time. In case of a limitation of selectable CDs by programming P042 (refer to chapter Programming of the phonograph) only the corresponding title holders are shown. You can insert CD covers and title strips for up to 100 CDs maximum.

The following procedure describes how to prepare the CD covers and the title strips for loading into the title holders. Loading of black title holders should be done as follows:

Remove title pockets from the accessory package, insert the CD covers on the left side and the written title strips on the right side into the title pocket. Put the thicker fold side of title pocket to the outside. Then insert the title pocket into black title holder. If the covers are bigger than 120x120 mm, they need to be cut to size - please use only the title page of the album cover.

The title holders are moved by pressing the rocker button at the right hand side (or the "TL" or "TR" buttons placed on the circuit board) of the title display unit.

Figure 14: Loading of title holders

Take care of the placement of the title holders. They must stay inserted in a specified sequence to guarantee a synchronous movement and correct display of titles corresponding to the CD number.

In case of dislocation of title holders due to rough transportation, please refer to the following figure to reorganize the sequence of it. See also figure 15.

Figure 15: Sequence of title holders
Additional titles strips and title pockets can be ordered using the following ordering informations:

**TITLE STRIP** Part-No. 219 185  
**TITLE POCKET** Part-No. 212 509

Checking and synchronizing the title holders

If no motor transport is possible due to a blocking, you have to take out all title holders up to the blocking.

After blocking remedy you have to reinsert the title holders in correct order.

When all title holders are removed and the motor has turned, the synchronization has to be readjusted. During insertion of the title holders it is important that the pin of the counter wheel is positioned exactly in the center of the opto coupler "sync" (I). The belt drives for the title holders have to be in their end position (II). If this is not the case, one of the service buttons TL or TR has to be pressed until position I and position II are reached.

![Diagram showing title holder positions](image)

**Figure 16**: The synchronisation mark of the counter wheel

Now the synchronization corresponds to the position of the title holders. The title holders have to be inserted into the worm drives starting from the rear end. In order to do this the title holders have to be bent slightly forward in the center until they fit in the guide. Refer to the illustration in figure 14.

It should be started at the left rear end with "53", then "55", "57" etc. until "01"; on the right hand side start with "51", then "49", "47" until "03" (see figure 15).

**Note:**

Special care has to be taken during insertion that the first title holder has to be inserted into the last slot of the worm drive of the title indication. The next holder has to be inserted into the next slot directly in front of the previous. If you have accidently skipped one slot, all following title holders have to be to be removed again.

A problem with the title display will initiate error code "ER 9x" appearing on the display on the front of the phonograph. Refer to the Service Manual to get more information about error locating or trouble shooting.
Memorizing the titles of the loaded CDs to the control unit

The memorization of the title information of the equipped CDs takes place within service program step P160.

If the phonograph is not yet in service mode, open the cabinet lid (door) and pull out the service switch.

Pressed in = Attract mode
Pulled out = Service mode

Now the phonograph is in service mode. The display shows e.g.:

```
<table>
<thead>
<tr>
<th>SELECTION</th>
<th>10 TOP HITS</th>
</tr>
</thead>
<tbody>
<tr>
<td>NOW PLAYING</td>
<td>RANK</td>
</tr>
<tr>
<td>P010</td>
<td>1</td>
</tr>
<tr>
<td>TUNE NUMBER</td>
<td>73</td>
</tr>
</tbody>
</table>

Background | Credits | Your selection
Display 1 | Display 2 | Display 3
ERROR
press [C]
```

Figure 17: Display after entering the service mode

Perform the following steps in order to start the initialization:

- press "C" display shows P
- enter P160 display shows P160
- press "H" and "O" to start the memorization

The control unit then checks every tray, one after another, of both CD storage magazines to read the information from the inserted CD concerning the number of tracks.

Note: The control unit searches all CD trays up to the number of CDs specified in P042.

The factory setting of the value in P042 is 0024, which means 100 CDs with 24 tracks each.

If you have not installed 100 CDs, you must first change the number of accessible CDs in P042. The number of tracks is calculated automatically with P160 afterwards.

Take care that you do not leave CD trays empty from the last tray (for CD no. 100) downwards.

After starting the initialization routine the phonograph needs some time (up to 20 minutes) to check all CDs. During this routine you may close the cabinet door. The phonograph returns automatically to the normal play mode after finishing the initialization procedure.
Section 4

Digital Thunder

Basic operation
Section 4 Basic Operation

Changing the price – and monetary value settings

The following text is a short description of the program steps P060 to P066 respectively P070 to P075. The detailed description and corresponding tables are contained in chapters "Price Settings" and "Monetary Value Settings" in section 5: "Programming".

Programming the price settings, that means plays per price

Practical example for setting the price settings: 1 play = 25 c
2 plays = 50 c
5 plays = 1 $
no discount for album selection

Table 1: Programming of price settings

<table>
<thead>
<tr>
<th>Programming information</th>
<th>Action of the operator</th>
<th>Displays</th>
<th>1</th>
<th>2</th>
<th>3</th>
</tr>
</thead>
<tbody>
<tr>
<td>Call up the service mode of the phonograph</td>
<td>pull out the service switch</td>
<td>P010</td>
<td>_</td>
<td>_</td>
<td>_73</td>
</tr>
<tr>
<td>Clear display and enter the following commands:</td>
<td>C</td>
<td>P_</td>
<td>_</td>
<td>_</td>
<td>_</td>
</tr>
<tr>
<td>Direct selection of a command, display of previous setting in P061.</td>
<td>61H</td>
<td>P061</td>
<td>_</td>
<td>_1</td>
<td>0100</td>
</tr>
<tr>
<td>New setting in P061 &quot;1 play/25c&quot;.</td>
<td>010025</td>
<td>P061</td>
<td>_01</td>
<td>_</td>
<td>0025</td>
</tr>
<tr>
<td>Confirm setting and advance to next command, display of previous setting in P062.</td>
<td>H</td>
<td>P062</td>
<td>_1</td>
<td>_</td>
<td>0100</td>
</tr>
<tr>
<td>New setting in P062 &quot;2 plays/50c&quot;.</td>
<td>020050</td>
<td>P062</td>
<td>_02</td>
<td>_</td>
<td>0050</td>
</tr>
<tr>
<td>Confirm setting and advance to next command, display of previous setting in P063:</td>
<td>H</td>
<td>P063</td>
<td>_3</td>
<td>_</td>
<td>0200</td>
</tr>
<tr>
<td>New setting in P063 &quot;5 plays/1 $&quot;.</td>
<td>050100</td>
<td>P063</td>
<td>_05</td>
<td>_</td>
<td>0100</td>
</tr>
<tr>
<td>Confirm setting and advance to next command, display of previous setting in P064:</td>
<td>H</td>
<td>P064</td>
<td>_03</td>
<td>_</td>
<td>0200</td>
</tr>
<tr>
<td>For only 3 price classes setting is &quot;0&quot;.</td>
<td>0</td>
<td>P064</td>
<td>_</td>
<td>_</td>
<td>_0</td>
</tr>
<tr>
<td>Confirm setting and advance to next command, display of previous setting in P065:</td>
<td>H</td>
<td>P065</td>
<td>_03</td>
<td>_</td>
<td>0200</td>
</tr>
<tr>
<td>For only 3 price classes setting is &quot;0&quot;.</td>
<td>0</td>
<td>P065</td>
<td>_</td>
<td>_</td>
<td>_0</td>
</tr>
<tr>
<td>Confirm setting and advance to next command, display of current setting for P066 (album selection without discount).</td>
<td>H</td>
<td>P066</td>
<td>_</td>
<td>_</td>
<td>_1</td>
</tr>
</tbody>
</table>

After confirmation of a setting (e.g. for P062) the system automatically turns to the next program step (here: P063).

Caution! Press "C" key in the event of incorrect programming or when display flashes.

If you want to terminate the changing of settings you have to press the "C" key twice or close the cabinet door to return to standard operating mode (play mode).
Example of Programming the monetary value settings

Depending on the type of coin acceptor the individual coin channels must be programmed for the associated monetary values in the corresponding program steps. Unused channels must be programmed with the monetary value "0"

1. **Checking the monetary value settings**: Select one program step between P070 and P075. After inserting a certain coin the channel associated with the coin is displayed, e.g. 50 cents in channel 2: display P072 0050.

2. **Changing the monetary settings**: As an example, the 25 cents slot (channel 1) is not to be used: First enter program step P071 as described above. In the coin acceptor or on the adaptor PCB of electronic coin acceptors the respective channel has to be blocked so that these coins drop into the coin return.

3. **Standard settings**: The programming of standard settings is done with the command P070 and entering the number of the desired table values (see table 8 "Monetary value settings" in section 5: "Programming"). The correct programming of all channels is done automatically after entering the number and pressing the key "H".

The way inserted coins are counted on an electronic cash counter is set to "monetary value /100" (P078 is set to "0").

**Table 2: Programming the monetary value settings**

<table>
<thead>
<tr>
<th>Programming Information</th>
<th>Action of the operator</th>
<th>Displays 1</th>
<th>Displays 2</th>
<th>Displays 3</th>
</tr>
</thead>
<tbody>
<tr>
<td>Call up the service mode of the phonograph</td>
<td>pull out the service switch</td>
<td>P010 _1 _73</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Clear display and enter the following commands:</td>
<td>C</td>
<td>P_ _ _</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Direct selection of a command, display of previous setting in P071.</td>
<td>See text (2.)</td>
<td>P071 _500</td>
<td></td>
<td></td>
</tr>
<tr>
<td>New setting; no coin conversion within channel 1</td>
<td>0</td>
<td>P071 _0</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Confirm setting and advance to next command, display of previous setting in P072.</td>
<td>H</td>
<td>P072 _500</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

If the standard setting according to the table of monetary standard settings is to be used thereafter, call up program step P070 (as described previously).

**Ready for standard setting P071 through P075**

Program entry "26" of the standard table (for USA electronic coin acceptor).

Confirm setting and advance to next command:

<table>
<thead>
<tr>
<th>Action of the operator</th>
<th>Displays 1</th>
<th>Displays 2</th>
<th>Displays 3</th>
</tr>
</thead>
<tbody>
<tr>
<td>See text (3.)</td>
<td>P070 xxxx</td>
<td></td>
<td></td>
</tr>
<tr>
<td>26H</td>
<td>P070 _26</td>
<td></td>
<td></td>
</tr>
<tr>
<td>H</td>
<td>P071 _500</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

**Caution**: Press "C" key in the event of incorrect programming or when display flashes.

If you want to terminate the changing of settings you have to press the "C" key twice or close the cabinet door to return to standard operating mode (play mode).

**The "Credit" button**

The phonograph also offers a so-called **free-credit button**, located below the mechanical coin acceptor or on the CB adaptor (see fig.18) with electronic coin acceptors. Action on this button is only possible when the phonograph is in service mode. Pressing the credit button once gives "1 free credit". Credits generated by pressing the credit button are not registered statistically.
Settings for the coin mechanism with electronical coin accepotor MARS

This phonograph can be equipped with an electronical coin accepotor. Then 4 or 5 different coins will be checked depending on the type of the coin accepotor installed.

The three sensors in the validator register each separately thickness, material quality and diameter of each deposited coin. If a deposited coin has passed the sensors, the measured data are compared with the stored information of valid coins (PROM).

If validation criteria are identical with a data set of the PROM, an internal "valid" signal is produced. Depending on the coin value it is sent as output signal A1 to A5 to the plug of the CB ADAPTOR. From there the signal reaches plug ST8 of the control unit. Refer to figure 18 and compare the following informations.

The monetary value settings of the individual program steps are assigned to corresponding output signals:
- P071 to signal A1 or A5 *
- P072 to signal A3
- P073 to signal A4
- P074 to signal A2

*depending on position of jumpers A5/1 and A5/5 the signal A5 of the electronical coin validator is assigned to P071 or P075.

Note: When inserting a coin during program steps P070 to P075, the program step assigned to this coin is automatically represented in display 1.

The monetary values are programmed in monetary value units:
- "$0100" = 1,- "$025" = 25c, "$0050" = 50c.

To avoid misuse or manipulation non-used channels are to be programmed with "0"!
Non-used channels also can be blocked mechanically. For this purpose the bridge of the corresponding channel (IA1 to IA5 on the CB ADAPTOR) has to be disconnected.

Figure 18: CB Adaptor
Summary of programmable features

This phonograph is equipped with a wide functional "Service Program" to allow a lot of individual settings.
In the following we only give a short overview of the possibilities provided by the service program of the phonograph.

Play Mode

Your selection is stored temporary in the selection storage. After selection of a title the CD which is to be played is transported to the player and then played.
Just before the start, the number of the title is shown on display 1 ("selection now playing"). After the disc has been played, the display is cleared and the CD is transported back to its magazine space.

Note: If an error occurs within the CD changer or the player, "Er 7x" or "Er 6x" appears for 2 sec.
Refer to the Service manual to get more information about error locating or trouble shooting.

To limit the playing time for a title (track)

By programming P045 the maximum time that a title is to be played can be set in minutes.
After expiration of this time the volume of that title is faded out and then muted.
If you program "0" (factory setting), there is no limit in playing time.

Sequence of playing titles

By programming P046 you can set the sequence of the selected titles.
Settings:
0 = in sequence of selection (FIFO)
1 = in numerically increasing sequence
2 = random sequence

To limit the playing of titles on the same CD

Using the programming of P047 you may define how many titles can be played consecutively on the same CD:
0 = no limitation (play all titles of a CD)
1-n number of tracks to play

Autoplay mode

A time interval can be set for playing incentive titles by programming the command P110 to P117.
Conditions for an incentive title to be played:
- Phonograph in standby mode
- No credit available
- Microphone switch not being used
- No muting

Attention!

When playing a test–CD, the description that comes with the test–CD should be followed exactly. However, do not give sine signals with peak signal "0dB" at full volume level to the loudspeakers for more than 1 sec.
Other unfiltered noises and high–frequency signals (which are only used for measuring purposes) can also damage the amplifier and loudspeakers at full volume.
When checking channel separation, it has to be verified that the box is not switched to "Mono–mode" (refer to Mono mode operation).
Credits

Credits remain stored during "power off/on" (P049 = 0). If the control unit detects no activity on the phonograph within a set time, the stored credit is cancelled (P049 = time). Free credits can be programmed with program steps P090 to P094. Factory setting is: no free credits.

Title display

By pushing the rocker button on the front door, respective title holders are moved into the corresponding direction. Upon each key operation four new CD covers including title strips are shown. If selectable CDs have been limited by programming with program step P042 only the corresponding title holders are shown.

Background Music

You also have the possibility to play music in the background. In order to encourage the public to make selections, background music can be programmed to be active on specified days and times. This mode is interrupted every time a selection is detected.

Advertising

With the program steps P120 to P127 of the service program it is possible to define time slices for playing special CD's containing advertising information (ad). While the ad-mode is active a title is played every n minutes (n is the time defined in P124) after the currently played title. The CD's containing ad can be selected for "not to be played by normal customers" (P126).

Lock-out titles

If one title of a CD is bad it can be locked out for a defined time for every single day by programming the steps P130 to P135 of the service program.

A lock-out title can be defined by:
- bad quality of reproduction, bad track within the title
- shocking information.

Happy-Hour credits

Happy-Hour can be programmed to be active during several days. The programming of Happy-Hour is done with steps P140 to P144 of the service program. When active an additional bonus credit is given if the customer has payed for a number of credits (defined as calculation number in P144). For example: after 5 payed credits one Happy-Hour credit is given if the calculation number is programmed as 5.

Service and maintenance

With the program steps P150 to P164 a service technician has the possibility to:
- read out errors of the phonograph including CD number and date of appearance,
- test the CD changer,
- test the CD player,
- test the lamps and keys,
- install new CDs
- remove bad or not-up-to-date CDs.
Adjustments with Remote control

The phonograph can optionally be equipped with cable-type remote control or infrared remote control. All functions and the operation of both models are identical. Therefore, this description is valid for both of them.

The buttons "+" or "−" attached to the rear of the cabinet allow a common adjustment of volume for both channels. By pressing "REJECT" you can return the CD actually playing. These three functional buttons attached to the phonograph correspond to the function of the buttons I+II, and REJECT on the remote control.

![Remote control diagram]

Figure 19: Remote control

Volume controls

We differentiate between two volumes:
- The "normal volume" of selected titles and random play titles
- The "background volume" of background titles

For selected titles and random titles or with microphone and tape mode the corresponding volume is adjustable: background volume only with background mode. The keys have the following meaning:
- Keys "I" for the left channel
- Keys "II" for the right channel
- Keys "+" (laterally attached) for increase of volume
- Keys "−" (laterally attached) for decrease of volume

When pushing the center keys "I+II" (red) the channels are regulated together. If they were differently set, they are first "balanced" and regulated together.

When no selection is taking place, the volume for the channels is shown on display 3 during the adjustment in steps of "1" to "31".

While "Muting" is active the message "OFF" appears in display 1. No more titles will be played until "Muting" is cancelled by pressing "Muting" again.

The last volume set is stored during "power off". The maximum possible volume for normal and background mode can be limited by programming P051 and P052 in steps of "1" to "31".

Note: To protect the amplifiers a check is made whether an overload occurs due to mismatching. Upon recognition of an error the volume of the corresponding channel is reduced step by step automatically by the computer until a non-critical point is reached.
The volume of both channels can be set to "0" by pressing the key "MUTING". The message "OFF" appears on display 1. Another pressing of the key "MUTING" or pressing one of the "VOLUME +" keys causes the system to switch back to the previously set volume for both channels.

Note: With display "OFF" no more records are played until "Muting" is cancelled.

Free credits

Free credits programmed in program step P094 can be called up. The following free credits are possible depending upon the settings in step P094:
- Number of set free credits can be called up individually one by one
- Unlimited free credits can be called up individually one by one
- Permanent credit (free play) when pressing key "FREE CREDIT" for the first time (credit display "99"). When key "FREE CREDIT" is pressed again, permanent credit is blocked.
- Permanent credit automatically within the time window

By using the program steps P091 to P093 a time window can be defined. While this time window is active free credits can be called up.

If no time window is defined any number of free credits can be called up.

By setting the program step P095 you can define that free credits (1–99) can be called up automatically every day or weekly.

Background music

The background mode can be switched on with the "BACKGROUND" key. The lamp "Background playing" lights upon the display panel. When pressing this key again, the background mode is switched off.

In the background mode up to 20 "random" records are played as defined in P105 and P107.

The time at which background music is to be played can be set in P101 to P103.

The records are played at a "specific" background volume which can be changed with P052.

If a CD is selected by the audience while background music is playing, this interrupts the background disc and the selected disc (title) is played at "normal volume".
Changing CD's

How to change CD's

- "REJECT" a still playing CD.
- Open the phonograph and pull out the service switch to enter the service mode. Display 3 automatically shows the least played CD.

<table>
<thead>
<tr>
<th>SELECTION</th>
<th>10 TOP HITS</th>
</tr>
</thead>
<tbody>
<tr>
<td>NOW PLAYING</td>
<td>RANK</td>
</tr>
<tr>
<td></td>
<td>TUNE NUMBER</td>
</tr>
</tbody>
</table>

P010 1 73

Display 1 Display 2 Display 3

- By pressing key "1" repeatedly, each time the number of the next best CD is displayed.
- Open the CD changer. Take out the corresponding CD. Pull out the selected CD trays of the CD's to be exchanged and change CD's. After changing a CD push back CD tray until it locks in. Close the changer after having changed the last CD.
- The title information of the new inserted CD's must be read into the phonograph by using the command P161. You may also use P160 if you have finished the service mode.
- Change corresponding title strips, unlock title display unit and fold down carefully. Put the desired title strips and covers in position. If necessary move the title holders by pressing the rocker button at the right-hand side of the title display.
- After loading is finished call up P160. The read-in of all CD title information is continued after the cabinet lid is closed. If the read-in was completed the program automatically returns to the normal play mode.
Evaluation of the statistics

You should make a statistical evaluation of the phonograph at regular periods.

- "REJECT" a still playing CD
- Open the phonograph and pull out the push button (service switch) to enter the service mode.
  Display 3 automatically shows the least played CD e.g.: P010 ___ ___
- Press key "C" to clear display. The display shows P___
  Enter the following commands for:

  - Read counters:
    P010 and H = Popularity (P010 least played, P011 most played titles)
    P012 and H = Hit parade (Top 10 Hits)
    P013 and H = Cash total
    P016 and H = Counter for plays
    P017 and H = Number of selected titles
    P018 and H = Number of selected albums
    P019 and H = Number of over play titles
    P020 and H = Number of payed credits
    P021 and H = Number of free credits provided
    P022 and H = Number of background titles played
    P023 and H = Number of autoplay titles
    P024 and H = Number of advertisement titles
    P025 and H = Number of Happy-Hour credits
    P026 and H = Number of power-on hours of the phonograph

  - Erase counters:
    P033, and selected code number:
    0 and H = delete all memory contents  ATTENTION!!!
    1 and H = delete hit parade (P012)
    2 and H = delete popularity (P010)
    3 and H = delete all cash counters (P013 - 025)
    4 und H = delete credit memory
    5 und H = delete selections
    6 und H = delete error messages

You also have the possibility to make a printout of the statistical informations of the phonograph.
Therefore you need the NSM DATAPrint model statistics collector/printer, which is connected to the evaluation socket on the control unit of the phonograph.

Data transfer and storage with DATAPrint

- "REJECT" a still playing CD
- Open the phonograph and pull out the service switch to enter the service mode.
  Display 3 automatically shows the least played CD e.g.: P010 ___ ___
- Put in printer connector into the 9 pin socket "EVALUATION" of the Control Unit.
- Press key "C" to clear display. The display shows P___

Using a NSM DATAPrint you can print out simple tables including statistical data (text mode) or graphically prepared statistical data (graphic mode).

Printout in text mode

- Enter 30H. the display shows P030 _____.
- Enter 0. Counters + Errors. as well as popularity are transferred into the DATAPrint.

Attention: After successfully transferring the statistical data to the DATAPrint the statistical data are erased in the phonograph when you close the lid (door).
<table>
<thead>
<tr>
<th>CD</th>
<th>001</th>
<th>002</th>
<th>085</th>
<th>072</th>
<th>240</th>
<th>005</th>
</tr>
</thead>
<tbody>
<tr>
<td>006</td>
<td>086</td>
<td>096</td>
<td>072</td>
<td>080</td>
<td>084</td>
<td></td>
</tr>
<tr>
<td>011</td>
<td>014</td>
<td>084</td>
<td>066</td>
<td>180</td>
<td>085</td>
<td></td>
</tr>
<tr>
<td>016</td>
<td>076</td>
<td>001</td>
<td>003</td>
<td>100</td>
<td>072</td>
<td></td>
</tr>
<tr>
<td>021</td>
<td>005</td>
<td>032</td>
<td>002</td>
<td>021</td>
<td></td>
<td></td>
</tr>
<tr>
<td>026</td>
<td>072</td>
<td>100</td>
<td>060</td>
<td>111</td>
<td></td>
<td></td>
</tr>
<tr>
<td>031</td>
<td>061</td>
<td>216</td>
<td>061</td>
<td>031</td>
<td>007</td>
<td></td>
</tr>
<tr>
<td>036</td>
<td>004</td>
<td>016</td>
<td>038</td>
<td>087</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>CD</th>
<th>061</th>
<th>066</th>
<th>084</th>
<th>066</th>
<th>016</th>
<th>066</th>
</tr>
</thead>
<tbody>
<tr>
<td>066</td>
<td>004</td>
<td>066</td>
<td>082</td>
<td>016</td>
<td>068</td>
<td></td>
</tr>
<tr>
<td>081</td>
<td>006</td>
<td>120</td>
<td>016</td>
<td>090</td>
<td>060</td>
<td></td>
</tr>
<tr>
<td>086</td>
<td>122</td>
<td>066</td>
<td>009</td>
<td>106</td>
<td>084</td>
<td></td>
</tr>
</tbody>
</table>

**Hitlist:** shows the top 10 of the hitlist of this phonograph. Format: Rank–CD–Track–Plays

**Errors:** shows the last 20 errors as CODE with date and time.

**Collections:** shows the current and the last 5 collections with date and time.

**END—** indicates the end of this printout. The following number shows the available storage capacity of the DATAprint 3000.

Figure 20: Sample printout in text mode, generated on DATAprint 3000
Printout in graphic mode

- Enter 31H. The display then shows P031 ______

Now enter the code for the desired printout:

0 = complete information
1 = all cash counters
2 = all counters
3 = settings
4 = popularity
5 = hit parade of all titles of this location
6 = last 20 error messages

Figure 21: Evaluation unit NSM DATAPrint

Note: If an error occurs during data transfer or if the printer does not start, "E0" appears on display 3. When a popularity counter has reached value 256, all popularity counters are divided by half. After dividing, the popularity printed out is relative. The number of divisions appears in the printout e.g.: "RELATIVE 5". This division is also made for the HITLIST.

Attention: After finishing the graphical printout you must clear the statistical counters separately using P033, because they are not cleared automatically after closing the lid (door).
### BOX-ANALYSE:
- **BOX ANALYSE** indicates to which phonograph the print-out belongs. Also date and time of printing are shown.

### COUNTERS:
- **CASH**
- **PLAYS**
- **TITLE SELECTIONS**
- **ALBUM SELECTIONS**
- **OVERPLAYS**
- **FREE PLAYS**
- **BACKGROUND PLAYS**
- **AUTO PLAYS**
- **ADVERTISE PLAYS**
- **HAPPY HOUR CREDITS**
- **POWER-ON HOURS**

### BOX-STATUS:
- **BOX-CODE**
- **COD TRACKS**
- **STANDS-BY LIGHTINGS**
- **ACTIVE LIGHTINGS**
- **MAX TIME TRACK**
- **ORDER OF PLAY**
- **TRACKS IN A ROW**
- **TITLE DISP. PERIOD**
- **CLR CREDIT**
- **CLR SELECTIONS**
- **MAX VOLUME**
- **MAX BGM VOLUME**
- **MAX MIC VOLUME**

### PRICE SETTINGS:
- **PRICE**
  - **P9X PRICE**
  - **P9X VALUE**
  - **P96**
  - **P97**

### FREE CREDIT SETTINGS:
- **START TIME**
- **STOP TIME**
- **ACTIVE ON DAYS**
- **FREE CREDITS**

### RGM SETTINGS:
- **START TIME**
- **STOP TIME**
- **ACTIVE ON DAYS**
- **LOCK FOR RGM**

### AUTO PLAY SETTINGS:
- **START TIME**
- **STOP TIME**
- **ACTIVE ON DAYS**
- **AUTO PLAY PERIOD**

### ADVERTISEMENT SETTINGS:
- **START TIME**
- **STOP TIME**
- **ACTIVE ON DAYS**
- **ADVERTISEMENT PERIOD**

### LOCK OUT SETTINGS:
- **START TIME**
- **STOP TIME**
- **ACTIVE ON DAYS**
- **ACTIVATE LOCK**

### POPULARITY:
- **POPULARITY** shows the number of plays of each CD. Numbers >120 are not shown.

### HITLIST:
- **HITLIST** shows the top 10 of the hitlist of this phonograph.

### ERRORS:
- **ERRORS**
  - **NO CODE TIME DATE**
  - **NO ERRORS!**

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**Figure 22:** Sample printout in graphic mode, generated with DATAprint 3000

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**4-12**
Additional external loudspeakers

Connecting external loudspeakers for stereo mode

Connecting additional loudspeakers of the same impedance as the internal ones

The connection wires of the external loudspeakers are led through the opening in the rear side of the cabinet to the inside and then to the connection terminals of the output stage.

The polarity ▽ must be maintained because otherwise bass reproduction would nullify itself!

The stereo amplifier of this phonograph provides an output of 200 Watt music power at 4 Ω per channel (= 125 Watt RMS). The impedance of the internal loudspeakers is 8 Ω, therefore they will use 100 Watt music power from the amplifier, only half of the available power.

In that case, the additional loudspeakers you may connect (refer to figure 23) cannot have an impedance of less than 8 Ω. Otherwise the amplifier would be "mismatched" and the overload protection would operate.

![Figure 23: Stereo mode with normally connected loudspeakers](image)

Connecting additional loudspeakers of higher impedance

If loudspeakers of a higher impedance are connected (refer to figure 24), a number of speakers can be connected parallel to the internal loudspeakers. In that case, a loudspeaker of a higher impedance would naturally be lower in volume.

![Figure 24: Stereo mode with connected loudspeakers of high impedance](image)
Connecting external loudspeakers for mono mode

Sound system for separate rooms

If the volume is to be controlled independently for 2 rooms, the loudspeakers of the first room can be connected to one channel. The loudspeakers for the other room can then be connected to the second channel (refer to figure 25). The switch S1 "Mono/Stereo" located on the PCB "Central Unit" has to be switched to "MONO" (refer to Location of the mode switch). For this independent procedure a volume control with separate controls is necessary (refer to Remote control operation).

Figure 25: Mono mode with connected loudspeakers for separated rooms

Mono mode with serial connected loudspeakers in one room

Take care that the total impedance of connected loudspeakers does not become less than 4 Ω. If you connect more loudspeakers in one room, if necessary you have to connect them in serial or parallel. Serially connected loudspeakers have less volume.

Figure 26: Mono mode with serial connected loudspeakers in one room
Output transformer

If you want to connect more external loudspeakers to the phonograph so that the total impedance will be less than 4 Ω, you have to connect the output transformer in order to avoid destruction of the output stage or distortions. See also the diagram "Loudspeaker Connection" at the end of this chapter.

Extension Loudspeaker Operation

To avoid a poor sounding phonograph, take care when adding extension loudspeakers. Regard the following requirements:

1.) Loudspeakers must be wired so that the power consumed by the phonograph loudspeakers and the extension loudspeakers (including remote selectors) does not exceed the amplifier power rating.

2.) Extension loudspeakers should produce the desired sound level relative to the sound level of the loudspeakers of the phonograph.

3.) All loudspeakers must be connected with the correct polarity.

Several tables have been included to assist you with connecting the extension loudspeakers. The diagram at the end of this chapter shows the entire sound system.

Low Impedance Loudspeakers

4 Ω–loudspeakers

No more than one 4 Ω–loudspeaker should be connected to one loudspeaker line. If several 4 Ω–loudspeakers are to be used, each loudspeaker should have its own line.

8 Ω–loudspeakers

Low impedance loudspeakers with 8 Ω can be used if the connecting cable is less than 100 feet long. The loss on 100 feet of connecting cable (type: AWG 18/0.75 mm²) feeding one 8 Ω–loudspeaker is 15 %. The loss for two 8 Ω–loudspeakers is 30 %.

Do not connect a low impedance loudspeaker to a loudspeaker tap that exceeds the loudspeaker's power rating.

70 V–loudspeakers

To avoid possible cable losses on long loudspeaker lines, 70 V–loudspeakers should be used as much as possible. The power level in the 70 V–loudspeakers is set at each loudspeaker with its internal transformer.

CAUTION:
In any loudspeaker installation, the sum of the power ratings of all loudspeakers must not exceed 250 W RMS (sine wave power, 125 W RMS per channel).

Music power: Often there are two values given as technical data of loudspeakers:

Besides the sine wave power (RMS) also the allowable peak load (music power) is given.

The music power can be calculated as follows:
Multiplying the sine wave power by the value 1.6 results in the value of the music power (e.g. 125W RMS x 1.6 = 200W music power).

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4–15
Selecting loudspeaker power

General Instructions

This section will lead you through the power and loudspeaker selection process. This process consists of three major steps and several smaller steps. The major steps are:

1.) Identifying the extension loudspeakers and calculating their external loudspeakers power.
2.) Making the external loudspeaker connections.
3.) Determining and selecting the phonograph power.

Definition of extension loudspeakers and calculation of their power consumption

1) Use a pencil (you may want to revise your entries) to write data to the work sheets on the following pages.

   Use table 3 to calculate the amount of power consumed by the extension loudspeakers.

2) Note the quantity of 4 Ω—loudspeakers in the space of the column "Quantity". Enter stereo loudspeakers as two speakers. Multiply the quantity with the power consumption.

   Place your results in 4) at the space "Total".

3) Afterwards note the quantity of 8 Ω—loudspeakers in the same manner.

   Then also note the quantity of 70 V—loudspeakers.

   Note the results of the corresponding calculations also in 4) at the space "Total".
### Table 3: Calculation of the loudspeaker's power

<table>
<thead>
<tr>
<th>4 Ω—stereo—loudspeakers</th>
<th>*) values given in W RWS</th>
</tr>
</thead>
<tbody>
<tr>
<td>1) loudspeaker for 1.0&quot;) W:</td>
<td>___ each 1.0 W = ___ W</td>
</tr>
<tr>
<td>2) loudspeaker for 4&quot;) W:</td>
<td>___ each 4 W = ___ W</td>
</tr>
<tr>
<td>3) loudspeaker for 16&quot;) W:</td>
<td>___ each 16 W = ___ W</td>
</tr>
<tr>
<td>4) loudspeaker for 28&quot;) W:</td>
<td>___ each 28 W = ___ W</td>
</tr>
<tr>
<td>5) loudspeaker for 62&quot;) W:</td>
<td>___ each 62 W = ___ W</td>
</tr>
<tr>
<td>6) loudspeaker for 125&quot;) W:</td>
<td>___ each 125 W = ___ W</td>
</tr>
</tbody>
</table>

| 4 Ω—loudspeaker | Total = ___ W |

<table>
<thead>
<tr>
<th>8 Ω—stereo—loudspeakers</th>
</tr>
</thead>
<tbody>
<tr>
<td>1) loudspeaker for 0.5&quot;) W:</td>
</tr>
<tr>
<td>2) loudspeaker for 2&quot;) W:</td>
</tr>
<tr>
<td>3) loudspeaker for 8&quot;) W:</td>
</tr>
<tr>
<td>4) loudspeaker for 14&quot;) W:</td>
</tr>
<tr>
<td>5) loudspeaker for 30&quot;) W:</td>
</tr>
<tr>
<td>6) loudspeaker for 62&quot;) W:</td>
</tr>
</tbody>
</table>

| 8 Ω—loudspeaker | Total = ___ W |

70 V—loudspeakers

The variable power selection for 70 V—loudspeakers is performed at the corresponding transformer integrated in each speakers cabinet. Add the power consumption of all 70 V—loudspeakers and note this total value:

70 V—loudspeaker = ___ W (A1 and A2)

4) After you have calculated all the necessary values you have to add them to get the

Total power consumption of external loudspeakers:

- Total power consumption of 4 Ω—loudspeakers _____ W
- Total power consumption of 8 Ω—loudspeakers _____ W
- Total power consumption of 70 V—loudspeakers _____ W

Total power consumption of all external loudspeakers _____ W in STEREO.

Now this is the necessary power consumption which the amplifier of the phonograph at least must supply for external loudspeakers. This value must be less than the maximum power consumption of 250 W RMS (400 W music power). If it is more than 250 W RMS you have to reduce the number of connected loudspeakers. Afterwards calculate it once more.
5) Subtract this total power consumption for external loudspeakers from the maximum power consumption of the phonograph 250 W RMS (400 W music power) and note the result at the end of the following line:

Available power for the phonographs internal loudspeakers: ______ W in STEREO.

Remember: After subtraction of the total power from 250 W RMS you will get the "Available power for the phonographs internal loudspeakers". Make sure to note this value. You will need this value later, after you have connected all of the external loudspeakers, to calculate the connection of the internal loudspeakers.

NOTE:
The amplifier may be rated up to 250 W RMS before the delimitation will start.

Connecting the loudspeakers of the phonograph

The connection between the amplifier of the phonograph and the output transformer is realized using coloured wires. The red wire is used to connect the hot pole of the left channel and the blue wire is used to connect the right channel. The black wire and the grey wire are used as the corresponding reference potential (ground). The ground wires are always connected to the tap E1 (ground) of the output transformer.

Refer to the table 4 to select output taps for more or less power for the connected loudspeakers.

Use this table 4 to select the correct connecting taps for the internal loudspeakers. Take care that the above calculated value of "Available power for the phonographs internal loudspeakers" is not exceeded.

Power calculation for the Internal loudspeakers

The internal loudspeakers of the NSM phonograph DIGITAL THUNDER have an impedance of 8 Ω.

Table 4 gives the loudspeaker power of the internal loudspeakers depending on the connecting tap of the output transformer.

Table 4: Selecting power for internal loudspeakers

<table>
<thead>
<tr>
<th>Loudspeaker power</th>
<th>Connect the internal loudspeakers with</th>
</tr>
</thead>
<tbody>
<tr>
<td>1,0 W</td>
<td>red wire to left E2, resp. blue wire to right E2</td>
</tr>
<tr>
<td>4,0 W</td>
<td>red wire to left E3, resp. blue wire to right E3</td>
</tr>
<tr>
<td>16,0 W</td>
<td>red wire to left E4, resp. blue wire to right E4</td>
</tr>
<tr>
<td>28,0 W</td>
<td>red wire to left E5, resp. blue wire to right E5</td>
</tr>
<tr>
<td>60,0 W</td>
<td>red wire to left E6, resp. blue wire to right E6</td>
</tr>
<tr>
<td>124,0 W</td>
<td>red wire to left E7, resp. blue wire to right E7</td>
</tr>
</tbody>
</table>

*) For each channel only the half of this values is available. Values given in "Watt RMS".

Take care not to overload the loudspeakers.

Do not change the connection of the black wire or the grey wire. They should stay on either the left or right E1 taps to define the reference potential.

See also to the "Connection diagram for output transformer".
Connection diagram for output transformer

Figure 27: Connection diagram for external loudspeakers and output transformer
Check that the phonograph is not overloaded

To avoid distortion of sound or destruction of equipment you should perform the following steps after changing any loudspeaker connection.

A. Make sure that the internal and the external loudspeakers are connected to the proper connectors. Then power on the phonograph.

B. Set the phonograph's volume to full power (display = 31) and make a selection.

C. While the music is playing no overload distortion or interruption should occur.
   The volume should not be decreased automatically from its maximum 31, shown on the display. If any distortion or interruption occurs or if the volume is decreased, the amplifier is overloaded. Then you have to perform step D.

D. Perform this step only if any distortion or interruption occurs.
   Turn off the phonograph.
   Find and correct the reason for this overload, perhaps there is a short circuit on a loudspeaker or too many loudspeakers are connected.
   Then repeat step A–C.

Wiring of the built-in crossover network

The following diagram shows the wiring of the internal crossover network.

Figure 28: Wiring diagram of the crossover network
Special connection / left channel inverted

If you want to connect already existing loudspeaker networks which work with antiphase polarity of the left channel to this phonograph you have to read this chapter.

If the phonograph is to function with a loudspeaker network with antiphase polarity or with a high impedance mono-system which has been connected between left and right channel, please proceed as follows:

Cut the soldered connection LB6 on the PCB Central Unit. By doing so, the signal of the left channel is inverted (180°, changed polarity) the signal will be antiphased then.

For mono mode, connect external loudspeakers between the terminal positions E2 – E7 left and E2 – E7 right of the output transformer.

Almost the double output power is measured between the channels’ taps, the loudspeakers are to be connected only according to the following table and in accordance with their impedance and power.

Power values for special mode with inverted left channel

<table>
<thead>
<tr>
<th>Terminal position</th>
<th>2Ω</th>
<th>4Ω</th>
<th>8Ω</th>
<th>16Ω</th>
</tr>
</thead>
<tbody>
<tr>
<td>E2 left – E2 right</td>
<td>8 W RMS</td>
<td>4 W RMS</td>
<td>2 W RMS</td>
<td>1 W RMS</td>
</tr>
<tr>
<td>E3 left – E3 right</td>
<td>32 W RMS</td>
<td>16 W RMS</td>
<td>8 W RMS</td>
<td>4 W RMS</td>
</tr>
<tr>
<td>E4 left – E4 right</td>
<td>125 W RMS</td>
<td>64 W RMS</td>
<td>32 W RMS</td>
<td>16 W RMS</td>
</tr>
<tr>
<td>E5 left – E5 right</td>
<td>—</td>
<td>125 W RMS</td>
<td>64 W RMS</td>
<td>32 W RMS</td>
</tr>
<tr>
<td>E6 left – E6 right</td>
<td>—</td>
<td>—</td>
<td>125 W RMS</td>
<td>64 W RMS</td>
</tr>
<tr>
<td>E7 left – E7 right</td>
<td>—</td>
<td>—</td>
<td>—</td>
<td>125 W RMS</td>
</tr>
</tbody>
</table>

Attention: As the bass frequency reproduction of the internal loudspeakers would be neutralized by the antiphase with inverted left channel, you have to invert the connecting wires of the internal left loudspeakers as follows:

The red wire to tap E1 left, the grey wire to taps E2 to E7 corresponding to the desired volume.

The same is valid for the 70V-Stereo-installation (A1–A2). The wires A1 and A2 have equally to be connected in an inverted way.

The total power must not exceed 2x 125 W RMS (Total 250 W RMS).

Refer to the following connection diagram:
Connection diagram for special mode with inverted left channel

(unsoldered connection LB6 on PCB Central Unit)

Figure 29: Connection diagram for special mode with inverted left channel
Adjustments for better sound quality

How to get best room sound:

Using the service program (command P054) you can adjust the phonograph's sound settings for different kinds of room sound effects. Here treble and bass are set for both channels at the same time. The changed setting is immediately heard.

Key pad layout for sound setting:

<table>
<thead>
<tr>
<th>1</th>
<th>2</th>
<th>3</th>
</tr>
</thead>
<tbody>
<tr>
<td>more bass</td>
<td>more bass + treble</td>
<td>more treble</td>
</tr>
<tr>
<td>4</td>
<td>5</td>
<td>6</td>
</tr>
<tr>
<td>mean value</td>
<td>mean values</td>
<td>mean value</td>
</tr>
<tr>
<td>7</td>
<td>8</td>
<td>9</td>
</tr>
<tr>
<td>less bass</td>
<td>less bass + treble</td>
<td>less treble</td>
</tr>
<tr>
<td>C</td>
<td>0</td>
<td>H</td>
</tr>
</tbody>
</table>

Example for moderately-absorbent rooms:

Enter: P 054 H

Change per pressing keys
i.e. Key "0" = less bass and treble

Example for non-absorbent rooms:

Enter: P 054 H

Change per pressing keys
i.e. more bass and less treble

Additional amplifier:

An auxiliary amplifier can be connected for independent stereo control of other rooms as well as for increased power requirements.
Location of the mode switch

NSM phonographs can be operated in different modes: stereo or mono or S-Stereo. S-stereo simulates a base wide sound system for better stereo sound effects. The mode switch S1 used for this purpose is placed on the circuit board CENTRALEINHEIT ES5.1. Just move the switch into the desired position. The factory setting is "STEREO".

Figure 30: The mode switch S1 placed on the CB "CENTRAL UNIT ES 5.1"
Section 5

Digital Thunder

Programming
Section 5 Programming of special and individual settings

General information, command overview

In order to program NSM phonographs in a simple yet extensive fashion, a service program has been installed with which the different settings can be altered via the keyboard of the phonograph.

In order to get into the service mode you have to perform the following steps:

open the front door of the cabinet
pull out the service switch (cabinet interlock switch)

By changing the display, the phonograph indicates that it is in service mode now. The display shows the following information:

![Display](image)

Figure 31: Display after entering the service mode

The display shows P010 and values concerning the popularity of the least played CD. For example:

![Display](image)

After pressing the key "C" the display is changed. To the left the letter "P" appears.

Now enter the desired command number. Zeros before the number can be left out. A command called up in error can be cancelled by pressing "C". Pressing "H" confirms the entry.

For example:

Enter: P 40 H 1 H
to program the phonograph with all default values.

![Display](image)

In order to find single commands more easily, all possible commands are put together in single groups.
<table>
<thead>
<tr>
<th><strong>P001</strong></th>
<th>Authorization: Enter authorization code: <strong>PPPP</strong></th>
<th><strong>P040</strong></th>
<th>General settings: Default values for 041 to 054, 094</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>P002</strong></td>
<td>Change authorization code <strong>PPPP</strong></td>
<td><strong>P041</strong></td>
<td>Define machine #, max. 4 digits <strong>0</strong></td>
</tr>
<tr>
<td><strong>P003</strong></td>
<td>Show version number <strong>PPPP</strong></td>
<td><strong>P046</strong></td>
<td>Sequence of playing normal selected tracks 0-500 / 1=normal / 2=random <strong>0</strong></td>
</tr>
<tr>
<td><strong>P010</strong></td>
<td>0: Number of lowest played CD 1: Number of second-lowest played CD 2: Number of plays 3: Data about any CD <strong>P047</strong></td>
<td>Maximum number of titles in a sequence from one CD (0 = no limit) <strong>0</strong></td>
<td></td>
</tr>
<tr>
<td><strong>P011</strong></td>
<td>0: Number of the most played (best) CD 1: Number of the second-best CD 2: Number of plays 3: Data about any CD <strong>P048</strong></td>
<td>Automatic advancing of title display in minutes (0 = none) <strong>0</strong></td>
<td></td>
</tr>
<tr>
<td><strong>P012</strong></td>
<td>0: Top-500, hit #1 1: Second-best title 2: number of plays <strong>P049</strong></td>
<td>Cancels credits after power off / stand-by (x=0-no, x=1-240-yes) x10 hrs. <strong>0</strong></td>
<td></td>
</tr>
<tr>
<td><strong>P013</strong></td>
<td>0: Cash amount since last evaluation 1: Accumulated Cashbox amount <strong>P050</strong></td>
<td>Cancels selection memory after power off (no: x=0, yes: x=1 240) x10 hrs. <strong>0</strong></td>
<td></td>
</tr>
<tr>
<td><strong>P014</strong></td>
<td>0: Number of coins through Chute 1 (K1) 1: Number of coins through Chute 2 (K2) <strong>P051</strong></td>
<td>Maximum volume in play operation (max. 31) <strong>2</strong></td>
<td></td>
</tr>
<tr>
<td><strong>P015</strong></td>
<td>0: Cash amount of wall box 1: Accumulated (Acc.) Cashbox amount <strong>P052</strong></td>
<td>Maximum volume for background music 0=normal, 1-31 separated volume <strong>2</strong></td>
<td></td>
</tr>
<tr>
<td><strong>P016</strong></td>
<td>0: Counter of played titles 1: Acc. counter <strong>P053</strong></td>
<td>Sound system setting set volume <strong>0505</strong></td>
<td></td>
</tr>
<tr>
<td><strong>P017</strong></td>
<td>0: Counter of selected titles 1: Acc. counter <strong>P054</strong></td>
<td>Sound system setting set treble and bass <strong>0803</strong></td>
<td></td>
</tr>
<tr>
<td><strong>P018</strong></td>
<td>0: Counter of album selections 1: Acc. counter <strong>P055</strong></td>
<td>Maximum volume for MIC 0: normal, 1-31 separated volume <strong>0</strong></td>
<td></td>
</tr>
<tr>
<td><strong>P019</strong></td>
<td>0: Counter of overplay titles 1: Acc. counter <strong>P056</strong></td>
<td>Display hitparade on console display 0: no, 1: after 16 s with credit, 2: without credit <strong>2</strong></td>
<td></td>
</tr>
<tr>
<td><strong>P020</strong></td>
<td>0: Counter for paid credits 1: Acc. counter <strong>P057</strong></td>
<td>Clear selection memory with remote control 0: no, 1: yes <strong>0</strong></td>
<td></td>
</tr>
<tr>
<td><strong>P021</strong></td>
<td>0: Counter for free credits 1: Acc. counter <strong>P060</strong></td>
<td>Price settings: see table &quot;Price settings&quot;</td>
<td></td>
</tr>
<tr>
<td><strong>P022</strong></td>
<td>0: Counter for background titles 1: Acc. counter <strong>P061</strong></td>
<td>Arbitrary price setting for chutes 1: xx=selection, yyyy=price &quot;<strong>xyxyy</strong>&quot;</td>
<td></td>
</tr>
<tr>
<td><strong>P023</strong></td>
<td>0: Counter for overplay titles 1: Acc. counter <strong>P062</strong></td>
<td>same for chutes 2</td>
<td></td>
</tr>
<tr>
<td><strong>P024</strong></td>
<td>0: Counter for advertising tracks 1: Acc. counter <strong>P063</strong></td>
<td>same for chutes 3</td>
<td></td>
</tr>
<tr>
<td><strong>P025</strong></td>
<td>0: Counter Happy-Hour-credits 1: Acc. counter <strong>P064</strong></td>
<td>same for chutes 4</td>
<td></td>
</tr>
<tr>
<td><strong>P026</strong></td>
<td>0: Counter for power-on hours 1: Acc. counter <strong>P065</strong></td>
<td>same for chutes 5</td>
<td></td>
</tr>
<tr>
<td><strong>P027</strong></td>
<td>reserved <strong>P066</strong></td>
<td>Bonus listing for album setting 1: No album selection allowed <strong>4</strong></td>
<td></td>
</tr>
<tr>
<td><strong>P028</strong></td>
<td>Number of unused credits <strong>P067</strong></td>
<td><strong>P029</strong></td>
<td>Number of selections not yet played 1: No bonus 2: 1 bonus for 5 tiles 3: 1 bonus for 4 tiles 4: 1 bonus for 3 tiles</td>
</tr>
<tr>
<td><strong>P030</strong></td>
<td>Data transfer to Data Print in text mode 0: all available data <strong>P070</strong></td>
<td>Monetary value settings: see table &quot;Monetary value settings&quot;</td>
<td></td>
</tr>
<tr>
<td><strong>P031</strong></td>
<td>Data transfer to Data Print in graphic mode 0: all available data <strong>P071</strong></td>
<td>Arbitrary monetary value setting for chutes 1: xzxx=coin value (e.g. 0500=5 $,-- ) &quot;<strong>zzzz</strong>&quot;</td>
<td></td>
</tr>
<tr>
<td><strong>P032</strong></td>
<td>option, not used for USA <strong>P072</strong></td>
<td>same for chutes 2</td>
<td></td>
</tr>
<tr>
<td><strong>P033</strong></td>
<td>Cancellation routines 0+H clear all memory entries 1+H clear hit parade 2+H clear popularity <strong>P073</strong></td>
<td>same for chutes 3</td>
<td></td>
</tr>
<tr>
<td><strong>P034</strong></td>
<td>clear counters and cashbox contents <strong>P074</strong></td>
<td>same for chutes 4</td>
<td></td>
</tr>
<tr>
<td><strong>P035</strong></td>
<td>clear credits <strong>P075</strong></td>
<td>same for chutes 5</td>
<td></td>
</tr>
<tr>
<td>P076*</td>
<td>Bonus credits for bill insert</td>
<td>&quot;0&quot;</td>
<td></td>
</tr>
<tr>
<td>-------</td>
<td>-----------------------------</td>
<td>-----</td>
<td></td>
</tr>
<tr>
<td>P077*</td>
<td>0: indirect resetting 1: direct resetting of inserted money</td>
<td>&quot;0&quot;</td>
<td></td>
</tr>
<tr>
<td>P078*</td>
<td>0: Display monetary value/100 1: Display monetary value/10</td>
<td>&quot;0&quot;</td>
<td></td>
</tr>
<tr>
<td>P080*</td>
<td>Programming real time clock:  Set time: &quot;hmmm&quot;</td>
<td></td>
<td></td>
</tr>
<tr>
<td>P081*</td>
<td>Set date: &quot;ddmmlyy&quot;</td>
<td></td>
<td></td>
</tr>
<tr>
<td>P082*</td>
<td>Set week-day (d=1 to 7)</td>
<td>&quot;d&quot;</td>
<td></td>
</tr>
<tr>
<td>P090*</td>
<td>Programming free credits: 0+H default valves; cancels entries + time</td>
<td></td>
<td></td>
</tr>
<tr>
<td>P091*</td>
<td>Start time of time window “Free Credit”</td>
<td></td>
<td></td>
</tr>
<tr>
<td>P092*</td>
<td>Stop time of time window “Free Credit”</td>
<td></td>
<td></td>
</tr>
<tr>
<td>P093*</td>
<td>Active on week-day(s) &quot;d&quot; (d = 1 to 7) yes: 1+H, no: 0+H after day code display</td>
<td></td>
<td></td>
</tr>
<tr>
<td>P094*</td>
<td>Number of free credits: 0: No free credits</td>
<td></td>
<td></td>
</tr>
<tr>
<td>P095*</td>
<td>Rebuild number of free credits: 0: no rebuild 1: rebuild daily 2: rebuild weekly</td>
<td></td>
<td></td>
</tr>
<tr>
<td>P100*</td>
<td>Programming background music: 0+H default values; cancels entries + time</td>
<td></td>
<td></td>
</tr>
<tr>
<td>P101*</td>
<td>Start time of time window “Background music”</td>
<td></td>
<td></td>
</tr>
<tr>
<td>P102*</td>
<td>Stop time of time window “Background music”</td>
<td></td>
<td></td>
</tr>
<tr>
<td>P103*</td>
<td>Active on week-day(s) &quot;d&quot; (d = 1 to 7) yes: 1+H, no: 0+H after day code display</td>
<td></td>
<td></td>
</tr>
<tr>
<td>P104*</td>
<td>Lock for background music (BGM): 0: No background music</td>
<td></td>
<td></td>
</tr>
<tr>
<td>P105*</td>
<td>Entry of 20 titles or albums Enter: mnnn+H</td>
<td></td>
<td></td>
</tr>
<tr>
<td>P106*</td>
<td>Patron Selection (0-line, 1-locked for guests)</td>
<td></td>
<td></td>
</tr>
<tr>
<td>P107*</td>
<td>Sequence of play (0=FIFO, 1=Random)</td>
<td></td>
<td></td>
</tr>
<tr>
<td>P108*</td>
<td>Paid for background music Enter: nn+H (0-no credit)</td>
<td></td>
<td></td>
</tr>
<tr>
<td>P110*</td>
<td>Programming auto play: 0+H default valves; cancels entries + time</td>
<td></td>
<td></td>
</tr>
<tr>
<td>P111*</td>
<td>Start time of time window “Auto Play”</td>
<td></td>
<td></td>
</tr>
<tr>
<td>P112*</td>
<td>Stop time of time window “Auto Play”</td>
<td></td>
<td></td>
</tr>
<tr>
<td>P113*</td>
<td>Active on week-day(s) &quot;d&quot; (d = 1 to 7) yes: 1+H, no: 0+H after day code display</td>
<td></td>
<td></td>
</tr>
<tr>
<td>P114*</td>
<td>Time between two titles in minutes Enter: mn+H (0-no auto play) &quot;15&quot;</td>
<td></td>
<td></td>
</tr>
<tr>
<td>P115*</td>
<td>Entry of 20 titles or albums Enter: mnnn+H</td>
<td></td>
<td></td>
</tr>
<tr>
<td>P116*</td>
<td>Patron Selection (0-line, 1-locked for guests)</td>
<td></td>
<td></td>
</tr>
<tr>
<td>P117*</td>
<td>Sequence of play (0=FIFO, 1=Random)</td>
<td></td>
<td></td>
</tr>
<tr>
<td>P120*</td>
<td>Programming advertisement play: 0+H default valves; cancels entries + time</td>
<td></td>
<td></td>
</tr>
<tr>
<td>P121*</td>
<td>Start time of time window “Advertisement”</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

1) Not yet implemented, * = Enter authorisation code, "Value" = Factory default value

User's manual DIGITAL THUNDER
07/01/1996

5-3
The structure of the service program steps

The whole service program steps are divided into command groups

Table 5: Overview of Commands of the Service Program

<table>
<thead>
<tr>
<th>Group</th>
<th>Name of Command Group</th>
<th>Command Numbers</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>Authorization / Version</td>
<td>P001 ... P003</td>
</tr>
<tr>
<td>2</td>
<td>Statistics</td>
<td>P010 ... P029</td>
</tr>
<tr>
<td>3</td>
<td>Data Transfer/Cancellation</td>
<td>P030 ... P033</td>
</tr>
<tr>
<td>4</td>
<td>Programming General Settings</td>
<td>P040 ... P057</td>
</tr>
<tr>
<td>5</td>
<td>Programming Price Settings</td>
<td>P060 ... P066</td>
</tr>
<tr>
<td>6</td>
<td>Programming Monetary Value Settings</td>
<td>P070 ... P078</td>
</tr>
<tr>
<td>7</td>
<td>Programming Real Time Clock</td>
<td>P080 ... P082</td>
</tr>
<tr>
<td>8</td>
<td>Programming Free Credits</td>
<td>P090 ... P095</td>
</tr>
<tr>
<td>9</td>
<td>Programming Background Music</td>
<td>P100 ... P108</td>
</tr>
<tr>
<td>10</td>
<td>Programming Auto Play</td>
<td>P110 ... P117</td>
</tr>
<tr>
<td>11</td>
<td>Programming Advertising</td>
<td>P120 ... P127</td>
</tr>
<tr>
<td>12</td>
<td>Programming Lock–out of titles</td>
<td>P130 ... P135</td>
</tr>
<tr>
<td>13</td>
<td>Programming Happy–Hour–credits</td>
<td>P140 ... P144</td>
</tr>
<tr>
<td>14</td>
<td>Test Programs</td>
<td>P150 ... P157</td>
</tr>
<tr>
<td>15</td>
<td>Initializing CD titles into title memory</td>
<td>P160 ... P163</td>
</tr>
<tr>
<td>16</td>
<td>Switching signal sources</td>
<td>P164</td>
</tr>
<tr>
<td>17</td>
<td>Selecting protocol for COM–port</td>
<td>P170 (GB only)</td>
</tr>
</tbody>
</table>

The following chapter will describe the meaning and the syntax of each command of the service program in detail.
Authorization (P001 to P002) / Version (P003)

Because the jukeboxes can be programmed with so much important data as well as input in cash counter and statistics, it is even more important than before that only authorized personnel may have access. For this reason access to essential data of the phonograph can be protected by using an authorization code.

Enter Authorization Code

**P001**: In order to call up the protected commands, one must start authorization by using the P001 command.

Enter: P 001 H P P P P H  or  P 1 H P P P P H

Enter: P 001 H P P P P H  (for authorization)

The authorization code "0000" has been programmed for delivery. The memories are not protected and the operator can choose his own code by entering command P002. For security reasons the code number is not shown. In the display each number is shown as "P. When "PPPP" is shown, the secret code number is complete and after pressing "H" and leaving the programming mode, the machine is protected.

Changing the Authorization Code

**P002**: During regular operation changing of the authorization code is only possible after previous authorization.

Enter: P 002 H P P P P H  (when entering new authorization code)

Caution: As described beforehand, the authorization code is NEVER shown! Therefore, it is important that the code is never lost since there is no opportunity to reprogram the phonograph.

Show version

**P003**: Enter this command to get the version of the firmware of the phonograph the CD changer MBC III or the CD player.

Enter: P 003 H 0  shows the version of the phonograph's firmware:

1  shows the version of the CD changer MBC III:

2  shows the version of the CD player:
Statistics (P010 to P029)

Within the program group of statistics there is information regarding cash as well as statements as to how often CD's are played (popularity, hit parade).

The single commands for cash value and counters are divided into two groups. The regular information is under code "0". Cumulated values are under code "1" which have been added up since the jukebox has been operated.

Individual commands:

**Popularity**

Relating to CD albums, the commands P010 and P011 are dedicated in order to determine the popularity.

**P010:**  
0: Display of number of least played CD  
1: Display of number of the next higher CD (stepping through with "1")  
2: Number of plays  
3: Information to any CD (enter CD number)

After entering the proper code, the display shows the information such as the following:

Enter: P 010 H 0  i.e. least played CD no. 45

Enter: P 010 H 2  i.e. 13269 plays

Enter: P 010 H 3 53 H  i.e. CD no. 53 in 17th place

**P011:**  
0: Display of number of most popular CD  
1: Display of number of next higher CD (advance with "1")  
2: Number of plays  
3: Information regarding any CD (enter CD number).

After entering the proper code, the display shows the respective data.

Enter: P 011 H 0  i.e. most popular CD no. 19

Enter: P 011 H 2  i.e. 731 plays

Enter: P 011 H 3 24 H  i.e. CD no. 24 in 2nd place
Hit Parade

The hit parade of the phonograph has a range of 500 titles each to count up to 65535. Titles and counters are stored until the next read-out with P030 or the next cleaning with P033. With DATAPrint only the TOP TEN hitlist is printed to save capacity and paper. On special request you can print out the 500-hitlist (see P031).
With P012 you can read out a 100-hitlist of the phonograph

**P012:**
0: Display of the number of the top title, Hit no. 1
1: Display number of the next best title (advance with key "1")
2: Number of plays of the actual title

Enter: P012 H 0

1 i.e. in 16th place:
The third title of CD 01

2 i.e. this title was played
169 times until now

Use the following commands to display the actual cash contents as well as diverse counter readings since the last collection. You receive statistics concerning the entire time of operation by displaying the cumulated counters.

Cashbox contents

The display of the cash amount is done by total numbers, read out in currency amounts. Contrary to the monetary value setting in command group P07x where the coin value multiplied by factor 100 is displayed, i.e. $1.— are entered in P07x as 0100, but are shown as 1 in P013.

Display of the cash contents is indicated by maximum 6 spaces (max. display: $ 999,999.—).

**P013:**
0: display of cash contents since the last collection
1: cumulated cash contents

Enter: P013 H 0

1 i.e. $34,829.—

Counter for number of coins / bills

Besides displaying the cash levels, the counters of the individual money chutes can be called up. This makes possible an additional control of the cash contents. The five integrated counters are distributed as follows:

- Chutes 1 to 3: only coins (defined by monetary value setting P071 to P073)
- Chute 4: coins as well as bills (can be selected with P074)
- Chute 5: only bills (defined by P075)

The total of the individual counters corresponds to the total of the cashbox contents.
PO14:  
0: Number of coins through Chute 1 (enter P071)  
1: Number of coins through Chute 2 (enter P072)  
2: Number of coins through Chute 3 (enter P073)  
3: Number of coins through Chute 4 and/or bills counted in Bill Validator 1 (enter P074)  
4: Number of bills counted in Bill Validator 2 (enter P075)  
5: Cumulated counter Chute 1 (enter P071)  
6: Cumulated counter Chute 2 (enter P072)  
7: Cumulated counter Chute 3 (enter P073)  
8: Cumulated counter Chute 4 (enter P074)  
9: Cumulated counter Chute 5 (enter P075)  

Enter: P 014 H 0  
1 i.e. 12,543 coins through  
2 channel 2:  

The respective cashbox total is derived by multiplying: number of coins x monetary value of coin.

Additional Counters

With commands PO16 to PO26 diverse counters can be called up which can be used as actual counters and as cumulative ones as the commands described previously. The statistical data contained therein can be used to settle accounts.

PO16:  
0: Number of titles played  
1: Cumulated counter  

PO17:  
0: Number of titles chosen  
1: Cumulated counter  

PO18:  
0: Number of albums chosen  
1: Cumulated counter  

PO19:  
0: Number of overplay titles  
1: Cumulated counter  

PO20:  
0: Number of credits paid  
1: Cumulated counter  

PO21:  
0: Number of free credits  
1: Cumulated counter  

PO22:  
0: Number of background titles  
1: Cumulated counter  

PO23:  
0: Number of titles in auto play mode  
1: Cumulated counter  

PO24:  
0: Number of advertising titles  
1: Cumulated counter  

PO25:  
0: Number of Happy-Hour-credits  
1: Cumulated counter  

PO26:  
0: Counter for power-on hours (range from 1–65536 hours).  
1: Cumulated counter

i.e.: calling up number of titles played; a total of 10273 titles were played on this jukebox.
The counter P027 is not used.

Further interesting data are recorded in counters P028 and P029.

**P028**: Number of credits unused.
This shows the number of paid credits available for selections of titles or albums.

**P029**: Number of chosen unplayed titles.
This shows how many entries are remaining in the selection storage.

**Data Transfer (P030 to P031)**

In this group of service program commands the data in the counters mentioned beforehand are prepared for output to a DATAprint or to evaluation devices which process the data. After calling up the command and entering the respective code, data transfer follows.

There are two ways of print--out possible:

- **P030 transfers all available data in text mode.**
  The data is stored within the DATAprint.
  The Data can be printed out or edited on a PC i.e. with the software DATAContact.
  The counters of the phonograph are deleted after the printout is done and the cabinet is closed.

- **P031 transfers all data in graphic mode.**
  The data is printed out directly after downloading.

See also the sample print outs shown in chapter "How to evaluate the statistics?"

**Display of error numbers while evaluation is performed**

If an error is determined, "E0" is shown in display 3. In that case, please check the connection to the DATAprint unit.

Display of the phonograph if a transfer error occurs:

Remember to unplug the interface cord after the print out is finished.

**DATAprint, printout in text mode**

**P030**:  
0: All data in the counters is processed and sent to DATAprint.
There they are stored and printed out depending on the setting of the DATAprint.

1: Only the hitparade will be sent to DATAprint (max. 500 titles).

The stored data can continue to be processed by a software tool for PCs, i.e. by DATA CONTACT.

Enter: P 030 H 0

The counters of the phonograph are deleted after the print out is done and the service switch is closed manually or after closing the front door of the cabinet.
DATAPrint, printout in graphic mode

Contrary to the output of P030, the entire statistics as well as individual statistical areas can be printed out by P031. But the data are not stored within the DATAPrint.

P031:
0: Print all data
1: Cashbox amount
2: Counter with cashbox
3: General settings
4: Popularity of all CDs
5: Hit parade over all titles (max. 500 titles)
6: The last 20 errors shown

Enter: P 031 H 0
1
... i.e. 4 print-out popularity:
6

If you just would not have selected this menu item, you just push in then pull out the service switch and you re-enter the service mode at the main menu level.

Cancellation of counters (P033)

The P30 group contains not only the printing commands but also the cancellation commands of counters P010 to P026. Only the "regular" counters are cancelled. The cumulated counters are excluded from cancellation (they are not to clear). The memories for credit and selection of titles as well as the error memory are cancelled.

Note: To avoid the cancellation of data by accident or by unauthorized persons, this function can be protected by an authorization code (enter P001).

P033:
0+H: Cancellation of all memory contents
1+H: Cancels hit parade (P012)
2+H: Cancels popularity (P010)
3+H: Cancels counters and cashbox contents (P013–P024)
4+H: Cancels credit memory
5+H: Cancels selection memory
6+H: Cancels error memory

!!CAUTION!!

Note: To additionally safeguard accidental cancellations, each input has to be confirmed by pressing the key "H".

Enter: P 033 H 0 H
1 H
2 H i.e. cancel popularity:
... 6 H
Programming General Settings P040 to P057

In order to adjust each phonograph individually to the location requirements, certain general settings can be individually changed. Below you may find detailed values which have been set at the factory.

Default values

If you generally want to reset all values to the standard values of the factory settings, you have to perform this program step.

**P040:**

0H: programming of default values (P041 to P057)

<table>
<thead>
<tr>
<th>Value</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>P042 =</td>
<td>Max. number of CD/titles</td>
</tr>
<tr>
<td>P043 =</td>
<td>Light play in stand-by, if installed</td>
</tr>
<tr>
<td>P044 =</td>
<td>Light play in play mode, if installed</td>
</tr>
<tr>
<td>P049 =</td>
<td>Cancel credits after power-off</td>
</tr>
<tr>
<td>P050 =</td>
<td>Cancel selection memory after power-off</td>
</tr>
<tr>
<td>P051 =</td>
<td>Max. volume in play mode (max 31)</td>
</tr>
<tr>
<td>P052 =</td>
<td>Max. volume for background music (max 31)</td>
</tr>
<tr>
<td>P053 =</td>
<td>Volume setting</td>
</tr>
<tr>
<td>P054 =</td>
<td>Sound setting</td>
</tr>
<tr>
<td>P055 =</td>
<td>Max. volume for microphone</td>
</tr>
<tr>
<td>P056 =</td>
<td>Display hit parade on operators console</td>
</tr>
<tr>
<td>P057 =</td>
<td>Cancel selection memory with remote control</td>
</tr>
</tbody>
</table>

1H: as above, additional programming of default values for:

<table>
<thead>
<tr>
<th>Value</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>P114 =</td>
<td>Autoplay titles with</td>
</tr>
<tr>
<td>P117 =</td>
<td>Defined access to all CDs</td>
</tr>
</tbody>
</table>

Enter: P 040 H 0 H
1 H i.e. set factory default

I.D. number of the phonograph

**P041:**

Every phonograph can be programmed with its own I.D. number. DATAprint printouts can then be easily identified if you have evaluated several machines. The I.D. number has at most 4 digits.

Enter: P 041 H nnnn H

Maximum number of selectable CDs and tracks/titles

**P042:**

When partially equipping phonographs, unused magazine slots can be excluded.

A maximum of 100 CDs (01–to 00) as well as a maximum of 99 titles can thus be selected. (Default value: 0024).

Attention: 00 = The number 100

Enter: P 042 H 0024 H

i.e. allow 100 CDs with 24 titles each to be selected

Note: Please remember that with each change regarding the number of CDs, the new parameters should be reported to the juke box via program step P160 or P161. Otherwise, there will be problems when playing the CD.
You can skip this page if your phonograph is not equipped with a light play option.

**Light effects in stand-by**

**P043:** A light generator can be programmed in order to attract the patrons' attention as long as no music has been selected.

**Attention:** Only useable on phonographs with a light organ installed.

Enter: P 043 H

Programming the running light is done by entering a 4 digit number according to the following scheme:

<table>
<thead>
<tr>
<th>A: Switch over characteristics</th>
<th>0 = hardly</th>
<th>1 = softly</th>
</tr>
</thead>
<tbody>
<tr>
<td>B: Speed</td>
<td>0 = slowly</td>
<td>3 = fast</td>
</tr>
<tr>
<td>C+D: Various running lights</td>
<td>01 to 15</td>
<td></td>
</tr>
<tr>
<td>1105: Running light no. 05, slowly with softly switching light.</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

**Light effects during play**

**P044:** Another light generator can be programmed here to differentiate between the two.

**Attention:** Only useable on phonographs with a light organ installed.

Enter: P 044 H

Programming the light effects is done by entering a 4 digit number according to the following scheme:

<table>
<thead>
<tr>
<th>A: Mode of operation</th>
<th>0 = steady light</th>
<th>1 = light organ</th>
</tr>
</thead>
<tbody>
<tr>
<td>B: Basic brightness/contrast</td>
<td>0 = dark</td>
<td>3 = bright</td>
</tr>
<tr>
<td>C+D: Various light effects</td>
<td>00 = light organ</td>
<td>01 to 15</td>
</tr>
<tr>
<td>*) see P043</td>
<td>1000: light organ, relatively dark.</td>
<td></td>
</tr>
</tbody>
</table>

---

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Limit play time of one track

**P045:** in minutes; in order to suppress long titles play time can be limited. The title playing will slowly fade when the time is up. When entering 0, there is no limit.

Enter: P 045 H nn H
3 H: titles will slowly fade after 3 min.

Sequence of plays at normal selection

**P046:** In order to alter the music menu, three variations can be chosen when playing:
0 – play as selected (FIFO)
1 – play in numerically ascending numbers
2 – play randomly (RANDOM).

Enter: P 046 H n H
2 H i.e. play randomly

Maximum number of titles of one CD

**P047:** Use this program step to determine how many titles of one CD are played in sequence. Value "n" as number of titles to be played. "0" means no limit.

Enter: P 047 H n H
0 H i.e. no limit

Automatic advancing of title display

**P048:** Use this program step to define the automatic advance of the title display. Enter value "nn" as minutes. If minutes are entered the title display is changed accordingly in stand-by. 0 = no automatic advancing.

Enter: P 048 H nn H
10 H i.e. advancing of title display every 10 min.
Cancel credit

**P049:** Remaining credits are cancelled after n/10 hours \((n \times 6 \text{ min.})\) of power off or stand–by.

Value "n" can be between 0 and 240 with commands P049 and P050.

i.e.  
\[
\begin{align*}
  n = 1: & \text{ waiting time } = 6 \text{ min.} \\
  n = 10: & \text{ waiting time } = 1 \text{ hr.} \\
  n = 240: & \text{ waiting time } = 24 \text{ hrs.}
\end{align*}
\]

\(n = 0\) does not cancel any remaining credit.

Enter: P 049 H 2 H  

\(i.e.\) cancel credit after 12 min. of power off/stand–by (2/10 hrs.):

---

Cancel selection memory

**P050:** Remaining selections entered in the selection memory are cancelled after n/10 hours \((n \times 6 \text{ min.})\) of power off.

Value "n" can be between 0 and 240 with commands P049 and P050.

i.e.  
\[
\begin{align*}
  n = 1: & \text{ waiting time } = 6 \text{ min.} \\
  n = 10: & \text{ waiting time } = 1 \text{ hr.} \\
  n = 240: & \text{ waiting time } = 24 \text{ hrs.}
\end{align*}
\]

\(n = 0\) does not cancel any remaining selection.

Enter: P 050 H 4 H  

\(i.e.\) cancel selection memory after 24 min. of power off.
Sound system settings

Maximum Volume Levels

Maximum volume levels during play and background mode can be pre-set to a certain limit. The manually adjustable volume level of the phonograph cannot go beyond the set levels.

P051: Maximum volume during play; can be set between 0 (mute) and 31 (loud).

P052: Maximum volume for background mode

0: The background volume is like the phonograph's volume
n: Separate volume setting for background music (values n=1 to n=31)

The programmed value is the maximum background volume (default = 16).

Enter: P 051 H 31 H
i.e. maximum volume possible

Set volume for play mode

P053: With this command the volume of the phonograph is set.
This function can be set in two ways:

In the program mode it can be set via the key pad of the phonograph
or by using the remote control (optional equipment).
In play mode it can be set via the volume buttons at the bottom of the phono-

graph
or by using the remote control (optional equipment).

Key pad layout for volume setting:

<table>
<thead>
<tr>
<th>1</th>
<th>2</th>
<th>3</th>
</tr>
</thead>
<tbody>
<tr>
<td>left channel louder</td>
<td>both channels louder</td>
<td>right channel louder</td>
</tr>
<tr>
<td>4</td>
<td>5</td>
<td>6</td>
</tr>
<tr>
<td>left channel quieter</td>
<td>both channels quieter</td>
<td>right channel quieter</td>
</tr>
<tr>
<td>C</td>
<td>0</td>
<td>H</td>
</tr>
</tbody>
</table>

Figure 32: Key pad layout for volume setting

Enter: P 053 H
Change per pressing keys
i.e. Key "2" = louder

channel value: left, right
Sound setting

**P054**: With command P054 the sound setting is performed in a range from 1 to 10. Here treble and bass volume are set for both channels at the same time. The changed setting can also be immediately heard.

Key pad layout for sound setting:

<p>| | | |</p>
<table>
<thead>
<tr>
<th></th>
<th></th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>2</td>
<td>3</td>
</tr>
<tr>
<td>more bass</td>
<td>more bass + treble</td>
<td>more treble</td>
</tr>
<tr>
<td>4</td>
<td>5</td>
<td>6</td>
</tr>
<tr>
<td>mean value</td>
<td>mean values</td>
<td>mean value</td>
</tr>
<tr>
<td>7</td>
<td>8</td>
<td>9</td>
</tr>
<tr>
<td>less bass</td>
<td>less bass + treble</td>
<td>less treble</td>
</tr>
<tr>
<td>C</td>
<td>0</td>
<td>H</td>
</tr>
<tr>
<td>Cancel</td>
<td></td>
<td>Step to the next command</td>
</tr>
</tbody>
</table>

Figure 33: Key pad layout for sound setting

*Enter: P 054 H*  
Change per pressing keys  
i.e. Key "8" = less bass and treble

Max volume for microphone

**P055**: With command P055 the maximum volume level for microphone is set. The set volume is the max. value for microphone volume.

- 0: Microphone volume = normal phonograph's volume (default value)
- n: Separated microphone volume, range: n= 1 to n=31

Display the hitparade on the operators console display

**P056**: With command P056 the display mode of the operators console is defined.

- 0: No hitparade display, only credits are displayed
- 1: Hitparade displayed 16 seconds after selection or registrated credits
- 2: Hitparade displayed 16 seconds only if credits available. (default value)

Clear selection memory using remote control

**P057**: With command P057 the selection memory can be cleared using the remote control unit.

- 0: Clearing of selection memory is not possible (default value)
- 1: Clear selection memory as follows:  
  Press "MUTING"+"REJECT"+"REJECT"+"REJECT" on remote control within 10 seconds.
Price Settings P060 to P066

To make programming of credits easier a table for price settings, via code number, has been programmed for command P060 in which actual price values have been entered. The programming of the five possible price levels can be automatized with the table.

Look for your country and enter the code number for those listed prices.

Another possibility is the individual programming of the individual price scales using commands P061 to P065.

Please use 6 digits and keep the price settings in numerically increasing order (i.e., P061 lowest price, P065 highest price).

Table 6: Price Settings

<table>
<thead>
<tr>
<th>Code No.</th>
<th>COUNTRY</th>
<th>P061</th>
<th>P062</th>
<th>P063</th>
<th>P064</th>
<th>P065</th>
<th>Remarks</th>
</tr>
</thead>
<tbody>
<tr>
<td>0</td>
<td></td>
<td>00 0000</td>
<td>00 0000</td>
<td>00 0000</td>
<td>00 0000</td>
<td>00 0000</td>
<td>no coin conversion in this setting</td>
</tr>
<tr>
<td>1</td>
<td>Germany</td>
<td>01 0100</td>
<td>01 0100</td>
<td>03 0200</td>
<td>03 0200</td>
<td>03 0200</td>
<td>1 play = 1,—DM</td>
</tr>
<tr>
<td>2</td>
<td>Belgium</td>
<td>02 2000</td>
<td>02 2000</td>
<td>02 2000</td>
<td>06 5000</td>
<td>06 5000</td>
<td></td>
</tr>
<tr>
<td>3</td>
<td>Netherlands</td>
<td>02 0100</td>
<td>02 0100</td>
<td>02 0100</td>
<td>06 0250</td>
<td>06 0250</td>
<td>2 different settings</td>
</tr>
<tr>
<td>4</td>
<td>France</td>
<td>02 0500</td>
<td>02 0500</td>
<td>10 1000</td>
<td>10 1000</td>
<td>10 1000</td>
<td></td>
</tr>
<tr>
<td>5</td>
<td>Switzerland</td>
<td>02 0100</td>
<td>02 0100</td>
<td>05 0200</td>
<td>05 0200</td>
<td>14 0500</td>
<td></td>
</tr>
<tr>
<td>6</td>
<td>Austria</td>
<td>01 0500</td>
<td>01 0500</td>
<td>03 1000</td>
<td>03 1000</td>
<td>07 2000</td>
<td></td>
</tr>
<tr>
<td>7</td>
<td>Italy</td>
<td>01 0400</td>
<td>01 0400</td>
<td>01 0400</td>
<td>03 1000</td>
<td>03 1000</td>
<td></td>
</tr>
<tr>
<td>8</td>
<td>Spain</td>
<td>01 0050</td>
<td>01 0050</td>
<td>02 0100</td>
<td>02 0100</td>
<td>05 2000</td>
<td></td>
</tr>
<tr>
<td>9</td>
<td>Greece</td>
<td>01 2000</td>
<td>01 2000</td>
<td>01 2000</td>
<td>02 5000</td>
<td>02 5000</td>
<td></td>
</tr>
<tr>
<td>10</td>
<td>Yugoslavia</td>
<td>01 0200</td>
<td>01 0200</td>
<td>01 0200</td>
<td>03 0500</td>
<td>03 0500</td>
<td>4 different settings</td>
</tr>
<tr>
<td>11</td>
<td>Denmark</td>
<td>01 0300</td>
<td>01 0300</td>
<td>02 0500</td>
<td>05 1000</td>
<td>12 2000</td>
<td></td>
</tr>
<tr>
<td>12</td>
<td>Norway</td>
<td>01 0300</td>
<td>01 0300</td>
<td>02 0500</td>
<td>02 0500</td>
<td>04 1000</td>
<td></td>
</tr>
<tr>
<td>13</td>
<td>Finland/Sweden</td>
<td>01 0300</td>
<td>01 0300</td>
<td>01 0300</td>
<td>02 0500</td>
<td>02 0500</td>
<td></td>
</tr>
<tr>
<td>14</td>
<td>Hungary</td>
<td>01 2000</td>
<td>01 2000</td>
<td>01 2000</td>
<td>01 2000</td>
<td>01 2000</td>
<td></td>
</tr>
<tr>
<td>15</td>
<td>Ireland</td>
<td>01 0010</td>
<td>01 0010</td>
<td>03 0020</td>
<td>03 0020</td>
<td>10 0050</td>
<td></td>
</tr>
<tr>
<td>16</td>
<td>Great Britain</td>
<td>01 0030</td>
<td>01 0030</td>
<td>02 0050</td>
<td>02 0050</td>
<td>05 0100</td>
<td></td>
</tr>
<tr>
<td>17</td>
<td>USA (1) / Canada</td>
<td>01 0050</td>
<td>01 0050</td>
<td>01 0050</td>
<td>03 0100</td>
<td>03 0100</td>
<td>Dollarbill on chan.5 (P065)</td>
</tr>
<tr>
<td>18</td>
<td>USA (2)</td>
<td>01 0050</td>
<td>01 0050</td>
<td>03 0100</td>
<td>03 0100</td>
<td>18 0500</td>
<td></td>
</tr>
<tr>
<td>19</td>
<td>Africa</td>
<td>01 0020</td>
<td>01 0020</td>
<td>03 0050</td>
<td>03 0050</td>
<td>07 0100</td>
<td></td>
</tr>
<tr>
<td>20</td>
<td>Australia</td>
<td>01 0100</td>
<td>01 0100</td>
<td>01 0100</td>
<td>03 0200</td>
<td>03 0200</td>
<td></td>
</tr>
<tr>
<td>21</td>
<td>Netherlands</td>
<td>01 0400</td>
<td>01 0400</td>
<td>01 0400</td>
<td>01 0400</td>
<td>01 0400</td>
<td></td>
</tr>
<tr>
<td>22</td>
<td>New Zealand</td>
<td>01 0050</td>
<td>01 0050</td>
<td>01 0050</td>
<td>01 0050</td>
<td>01 0050</td>
<td></td>
</tr>
</tbody>
</table>

Programming the price settings by default values

P060: In order to program the phonograph with the default values of the table, the respective code number is entered after command P060 and confirmed with "H". The setting selected (n = code no. of the table) is automatically matched to the respective price scales.

Enter: P 060 H n H

18 H i.e. price setting: USA

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5-17
Programming the price settings with custom settings

**P061 to P065:** The stakes for the individual price scales can also be separately defined. With commands P061 to P065 the respective stake can be programmed.

You just have to observe the order of entering the values: P061 is programmed with the lowest and P065 is programmed with the highest price setting.

Unused steps may be programmed with zero or with the preceding value (examples see table)

Example of individual price setting: 12 titles for $ 5,– (price scale 3).

Enter: P 065 H 120500 H

![Image of P065 with values 065, 12, 0500]

Programming an album bonus

The setting of bonus credits for album selection is done with command P066 in the service program. The following settings are permitted:

**P066:**

0: no album selection possible
1: no bonus (default setting), this means credit for each track on the album.
2: 1 bonus for every 5th track,
3: 1 bonus for every 4th track,
4: 1 bonus for every 3rd track.

Setting is confirmed by pressing "H".

Enter: P 066 H 0 H

1 i.e. no bonus

... 

4

![Image of P066 with values 066, 0, 1]

Monetary Value Setting P070 to P078

As with the price setting, the identification of the different coins as related to values processed by the phonograph, can be done automatically with the pre-defined basic values. Table 3 "Monetary Value Settings" shows which setting can be programmed as basic value.

**Standard values**

**P070:** The standard values of the table are selected with command P070 "n" + "H" (n = code no. from table 3). Also the default value for the kind of money conversion is set: P077=0

Enter: P 070 H n H

10 H i.e. USA

"n" is the code number for the setting according to table 3. To avoid erroneous entries, each entry has to be confirmed by "H". This is very important since entry of Code Number"0" cancels the current monetary value setting and no currency acceptance is possible.
Individual monetary values

P071 to P075: The monetary value settings for different coin values of each chute can be individually identified. This is easily done by inserting one or more coins after command P070 has been called up. According to the coin value the program changes to the proper chute command P071 to P075. On display 1 the monetary value of each coin is displayed. This can be changed as needed. Unused chutes have to be programmed with monetary value 0.

Entries occur in the smallest counting unit of each currency that makes sense, for example USA: with $1,– ⇒ 0100. Normally the standard setting is sufficient.

Bonus Credits

P076:
With this command another bonus (value n = 0 to 4) is defined: the bonus for paying with bills instead of coins.

Enter: P 076 H nn H

3 H i.e. 3 bonus credits

When accepting a bill in chute 5, this bonus is added to the regular credits.

Indirect / direct money to credit revaluation

Use this command to differ between the how and when of the revaluation of inserted coins.

P077:
0 + H: Indirect revaluation: inserted coins are stored. At an appointed coins value the credit is defined from the highest possible price setting, including a possible bonus.
1 + H: Direct revaluation: inserted coins are revaluated directly after insertion.
Then no bonus is possible with multiple insertion of coins.

Enter: P 077 H n H

0 H i.e. indirect revaluation

Programming the electromechanical cash counter

With this setting you can define whether values of inserted coins are counted as value/100 or value/10.

P078:
0: Counted as value divided by 100 (example: 10,00 £ → counted 10)
1: Counted as value divided by 10 (example: 10,00 £ → counted 100)

Default value = 0.

Enter: P 078 H n H

0 H i.e. divide by 100
Table 7: Monetary Value Settings

<table>
<thead>
<tr>
<th>Table No.</th>
<th>COUNTRY</th>
<th>channel 1 (P071)</th>
<th>channel 2 (P072)</th>
<th>channel 3 (P073)</th>
<th>channel 4 (P074)</th>
<th>channel 5 (P075)</th>
<th>Remarks, example for 1 chan.</th>
</tr>
</thead>
<tbody>
<tr>
<td>0</td>
<td>mechanical coin acceptor</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>no coin conversion</td>
</tr>
<tr>
<td>1</td>
<td>Germany, Switzerland, Venezuela</td>
<td>100</td>
<td>500</td>
<td>200</td>
<td>0</td>
<td>0</td>
<td>100 = 1,-DM 100 = 1 sfr 100 = 1,-Bol</td>
</tr>
<tr>
<td>2</td>
<td>Belgium</td>
<td>0</td>
<td>2000</td>
<td>500</td>
<td>0</td>
<td>0</td>
<td>2000 = 20 Fr</td>
</tr>
<tr>
<td>3</td>
<td>Netherlands</td>
<td>25</td>
<td>250</td>
<td>100</td>
<td>0</td>
<td>0</td>
<td>250 = 2.5 hfl</td>
</tr>
<tr>
<td>4</td>
<td>Denmark, France</td>
<td>100</td>
<td>500</td>
<td>1000</td>
<td>0</td>
<td>0</td>
<td>100 = 1 dkr</td>
</tr>
<tr>
<td>5</td>
<td>Austria</td>
<td>500</td>
<td>2000</td>
<td>1000</td>
<td>0</td>
<td>0</td>
<td>500 = 5 ÖS</td>
</tr>
<tr>
<td>6</td>
<td>Italy</td>
<td>200</td>
<td>100</td>
<td>500</td>
<td>0</td>
<td>0</td>
<td>200 = 200 L</td>
</tr>
<tr>
<td>7</td>
<td>Spain</td>
<td>0</td>
<td>25</td>
<td>100</td>
<td>0</td>
<td>0</td>
<td>25 = 25 Pst</td>
</tr>
<tr>
<td>8</td>
<td>Finland, Norway, Yugoslavia</td>
<td>0</td>
<td>500</td>
<td>100</td>
<td>0</td>
<td>0</td>
<td>500 = 5 mk 500 = 5 Kr 500 = 5 Din</td>
</tr>
<tr>
<td>9</td>
<td>Great Britain, Ireland</td>
<td>20</td>
<td>50</td>
<td>10</td>
<td>0</td>
<td>0</td>
<td>20 = 20 p</td>
</tr>
<tr>
<td>10</td>
<td>USA</td>
<td>10</td>
<td>50</td>
<td>25</td>
<td>0</td>
<td>100</td>
<td>10 = 10 c, 100 = 1 $</td>
</tr>
<tr>
<td>11</td>
<td>Canada</td>
<td>0</td>
<td>25</td>
<td>0</td>
<td>0</td>
<td>100</td>
<td>25 = 25 c, 100 = 1 $</td>
</tr>
<tr>
<td>12</td>
<td>Union of South Africa</td>
<td>20</td>
<td>100</td>
<td>50</td>
<td>0</td>
<td>0</td>
<td>20 = 20 c, 100 = 1 R</td>
</tr>
<tr>
<td>13</td>
<td>Australia</td>
<td>100</td>
<td>50</td>
<td>20</td>
<td>0</td>
<td>0</td>
<td>100 = 1 $</td>
</tr>
<tr>
<td>14</td>
<td>Netherl. Antillen</td>
<td>0</td>
<td>100</td>
<td>25</td>
<td>0</td>
<td>0</td>
<td>100 = 1 NAF</td>
</tr>
<tr>
<td>15</td>
<td>mechanical coin acceptor</td>
<td>500</td>
<td>100</td>
<td>0</td>
<td>200</td>
<td>0</td>
<td>500 = 5,-DM 500 = 5sfr 500 = 500 L</td>
</tr>
<tr>
<td>16</td>
<td>Belgium</td>
<td>5000</td>
<td>500</td>
<td>0</td>
<td>2000</td>
<td>0</td>
<td>100 = 1 Bfr</td>
</tr>
<tr>
<td>17</td>
<td>Netherlands</td>
<td>25</td>
<td>250</td>
<td>500</td>
<td>100</td>
<td>0</td>
<td>25 = 25 c, 500 = 5 hfl</td>
</tr>
<tr>
<td>18</td>
<td>France</td>
<td>1000</td>
<td>200</td>
<td>100</td>
<td>500</td>
<td>0</td>
<td>1000 = 10 F</td>
</tr>
<tr>
<td>19</td>
<td>Denmark, Austria</td>
<td>2000</td>
<td>500</td>
<td>1000</td>
<td>0</td>
<td>0</td>
<td>2000 = 20 dkr 2000 = 20 OS</td>
</tr>
<tr>
<td>20</td>
<td>Spain</td>
<td>200</td>
<td>50</td>
<td>25</td>
<td>100</td>
<td>0</td>
<td>200 = 200 Pst</td>
</tr>
<tr>
<td>21</td>
<td>Greece</td>
<td>0</td>
<td>50</td>
<td>20</td>
<td>0</td>
<td>0</td>
<td>50 = 0,5 Dr</td>
</tr>
<tr>
<td>22</td>
<td>Norway</td>
<td>1000</td>
<td>100</td>
<td>0</td>
<td>500</td>
<td>0</td>
<td>1000 = 10 Kr</td>
</tr>
<tr>
<td>23</td>
<td>Finland</td>
<td>0</td>
<td>500</td>
<td>100</td>
<td>0</td>
<td>0</td>
<td>200 = 200 L</td>
</tr>
<tr>
<td>24</td>
<td>Sweden</td>
<td>500</td>
<td>100</td>
<td>0</td>
<td>100</td>
<td>0</td>
<td>500 = 5 Kr</td>
</tr>
<tr>
<td>25</td>
<td>Great Britain</td>
<td>100</td>
<td>20</td>
<td>10</td>
<td>50</td>
<td>0</td>
<td>100 = 1e, 20 = 20 p</td>
</tr>
<tr>
<td>26</td>
<td>USA</td>
<td>100</td>
<td>25</td>
<td>0</td>
<td>50</td>
<td>0</td>
<td>100 = 1 $</td>
</tr>
<tr>
<td>27</td>
<td>Canada</td>
<td>10</td>
<td>100</td>
<td>25</td>
<td>0</td>
<td>0</td>
<td>10 = 10 c, 100 = 1 $</td>
</tr>
<tr>
<td>28</td>
<td>Australia</td>
<td>0</td>
<td>100</td>
<td>20</td>
<td>200</td>
<td>0</td>
<td>200 = 2 $</td>
</tr>
<tr>
<td>29</td>
<td>Netherl. Antillen</td>
<td>0</td>
<td>0</td>
<td>100</td>
<td>0</td>
<td>0</td>
<td>100 = 1 NAF</td>
</tr>
<tr>
<td>30</td>
<td>New Zealand</td>
<td>50</td>
<td>10</td>
<td>5</td>
<td>20</td>
<td>0</td>
<td>50 = 50 c</td>
</tr>
</tbody>
</table>

Chutes entered with "0" on this table are blocked. Be careful to block the coin pathways, so that these coins will not be accepted and are rather expelled through the coin return.
Programming Real Time Clock P080 to P082

The most important update to the ES-V technology is the implementation of a real time clock. Referring to the data supplied by the clock, a number of functions have been developed that are dependent on chronological data for start and stop times. Together with the weekday programming which continues to be available, an "automatic program" for a whole week can be developed during which all functions operate automatically. The real time clock runs quartz-precise with a battery backed power supply if the phonograph is turned off. The clock runs on military time.

Set time

**P080**: Use this command to set the time of the phonographs control unit. The newly set minute information starts the counter for seconds automatically at zero.

<p>| | | |</p>
<table>
<thead>
<tr>
<th></th>
<th></th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>hour +1</td>
<td></td>
</tr>
<tr>
<td>2</td>
<td></td>
<td>minute +1</td>
</tr>
<tr>
<td>4</td>
<td>12:00</td>
<td>00:00</td>
</tr>
<tr>
<td>6</td>
<td></td>
<td>30 minutes</td>
</tr>
<tr>
<td>7</td>
<td>hour -1</td>
<td></td>
</tr>
<tr>
<td>C</td>
<td></td>
<td>Cancel</td>
</tr>
<tr>
<td>8</td>
<td></td>
<td></td>
</tr>
<tr>
<td>9</td>
<td>minute -1</td>
<td></td>
</tr>
<tr>
<td>H</td>
<td></td>
<td>Step to the next command</td>
</tr>
</tbody>
</table>

Figure 34: Key pad layout for command "set time"

*Enter: P 080 H*

change per pressing keys

i.e. 10.45 h

Set date

**P081**: Use this command to set the date information of the phonographs control unit. The date is shown on displays 2 and 3.

*Enter: P 081 H*

change per pressing keys

i.e. May 21, 1992:
Figure 35: Key pad layout for command "set date"

**Set day code**

**P082**: Use this command to set the day code for the week-day of the previous set date.

<table>
<thead>
<tr>
<th></th>
<th>1</th>
<th>2</th>
<th>3</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>day code +1</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

Day-code

1 = Monday
2 = Tuesday
3 = Wednesday
4 = Thursday
5 = Friday
6 = Saturday
7 = Sunday

Cancel

Step to the next command

Figure 36: Key pad layout for command "set day code"

Enter: P 082 H

change per pressing keys
i.e. Thursday is 4:

![P082 button with 4]  

After confirming one week-day entry the jukebox switches to the next week-day.

The data supplied by the real time clock are processed by commands P090 to P135 (described as follows) for the so-called time windows. Here the entry of the time window values also occurs via the illustrated key pad layout.

Furthermore the information of time and date are used for the print-out of statistical data to the DATAprint (P030 and P031).
Programming Free Credits P090 to P095

Using the commands of command group P09x the operator is able to give free credits (music selection without coin insert) at specified times.

The amount of free credits are set as well as the time periods. All times are based on a 24-hour clock (i.e. afternoon times are from 13:00 to 23:00)

**P090:** Set P090 = 0; a standard setting cancels automatically the previous setting. The time factor is set to zero, so there are no automatic time periods for free credits.

\[ \text{Enter: } P \ 090 \ H \ 0 \ H \]

**P091:** To set the starting time for the time window “free credit”, the key pad is used (see P080).

\[ \text{Enter: } P \ 091 \ H \quad \text{Set by pressing keys i.e. starting time 12:34} \]
\[ \text{confirm setting with key "H".} \]

**P092:** Here the stop time of the time window is set (see P080).

\[ \text{Enter: } P \ 092 \ H \quad \text{Set by pressing keys i.e. stopping time 13:45} \]
\[ \text{confirm setting with key "H".} \]

**P093:** Here the day is chosen on which the determined time window is to become active.

On the middle display the days (according to the programs of P082) are shown through numbers 1 to 7.
Each weekday can be activated individually. “1” means active on that day. “0” means non-active. The inputs must be confirmed by pressing “H”.
To simplify the entries it is defined that the whole week is active with “0” or “1” (for all days).

\[ \text{Enter: } P \ 093 \ H \quad 0 \text{ or } 1 \ H \quad \text{Set per pressing keys i.e. monday is inactive confirm setting with key "H".} \]

After confirming one day’s entry the software steps to the following day.
**P094**: Entering the number of free credits.

Different settings are possible:

0: No free credits possible (default setting).
<200: Limited free credit. Free credits can be used one at a time subtracts from total input.
=200: Unlimited free credit while time window is active.
=201: Switching between no free credits and unlimited free credits while time window is active.
=202: Switching via remote control.
=202: Free play automatically while time window is active.
If non-active switching is done via remote control.

Enter: P 094 H 200 H
i.e. no free credit:

**P095**: Mode of rebuilding free credits.

Different settings are possible:

0: No automatic rebuild of free credits. Free credits only once in a service period (default setting).
1: Daily rebuild of free credits at midnight.
2: Weekly rebuild of free credits at midnight between sunday and monday.

Enter: P 095 H 0 H
i.e. no rebuild:

Note: If all entries in P091, P092, P093 are set to "0" and if P094 is not set to "0"
the time window will always be active.
Programming Background Music P100 to P108

The phonograph operator can call up the background mode. This operational mode remains even after a power failure. If money is inserted into the machine and a title selected, the background music is faded out and the paid for selection is started.

**P100:** If the command P100 is called up and "0" is entered and confirmed with "H", the default setting is activated because all settings of group P10x will be set to 0.

```
Enter: P 100 H 0 H
```

With command **P101** the starting time and with command **P102** the stopping time is set for the time window of background music. Key pad layout see P080.

**P103:** With command P103 the week-days are set when background music should be played. Key pad layout see P082.

```
Enter: P 103 H 0 or 1 H
Set per pressing keys
i.e. wednesday inactive:
confirm settings with key "H"
```

With confirming one entry the software steps to the following week-day.

**P104:** With command P104 the mode of operation is set. Three types are possible:

- **P104 "0"** no background music. This value is the factory setting.
- **P104 "1"** allows starting and stopping background music by pressing background key on machine or on remote control.
- **P104 "2"** automatically plays background music at defined times of the time window.

```
Enter: P 104 H n H
2 H i.e. automatically
within the time window
```
**P105:** What is played as background music, is also determined by the operator. With command P105, followed by 20 four-digit entries, 20 titles or albums can be determined. With no entry in P105 all CDs (defined by P042 to be selectable) are played.

Enter: P 105 H nnnn H
     i.e. first entry: CD #17 title 3

**P106:** A new function is the "Patron Selection". With command P106 the operator determines whether the selected titles for background music can also be chosen by other customers.

P106 “0” titles and albums free for selection,
P106 “1” titles or albums are locked.

Enter: P 106 H n H
       0 H i.e. titles are not locked:

**P107:** The titles selected in P105 are played in the sequence selected in P107.

P107 “0” sequence of play in order of entry (FIFO), factory setting
P107 “1” random play (RANDOM).

Enter: P 107 H n H
       0 H i.e. FIFO playing:

**P108:** With this step background music can be set up in such a way that it has to be paid for. In this case, every time BGM is turned on "n" credits are subtracted, independent of the number of titles to be played. When n=0 no credits are subtracted.

P108 “0” Background music as in the past, without credit.
P108 “n” Background music deducts "n" credits (n=1 to 99).

Enter: P 108 H n H
       2 H i.e. two credits are deducted:
Programming Auto Play P110 to P117

The phonograph can be programmed to automatically play a title once in a while to attract the audience during stand-by, when no selections are being made. The factory setting (P040=1) makes it possible that any title is played every 15 minutes (P114=15, P117=1).

**P110**: The standard setting is "no auto play" since with command P110 "0" + "H" all entries in group P11x are set to zero.

```
Enter: P 110H 0 H
i.e. set default values:
```

With command **P111** the starting time and with command **P112** the stopping time is set for the time window of auto play. Key pad layout see P080.

**P113**: With command P113 the days are set on which auto play should be active. Key pad layout see P082.

```
Enter: P 113 H 0 or 1 H
Set per pressing keys
i.e. wednesday inactive:
confirm settings with key "H"
```

After confirming one day's entry the software steps to the following day.

**P114**: With command P114 the mode of operation is set. Three types are possible:

- P114 "0" + "H" no auto play
- P114 "nn" + "H" time between two titles (nn = max. 99 minutes)

```
Enter: P 114 H nn H
30 H  i.e. all 30 minutes play an animation title
```

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5–27
**P115**: With command P115 followed by 20 four-digit entries (value nnnn), 20 titles or albums can be defined. Without entry in P105 all CDs (defined by P042 to be selectable) are played.

```
Enter: P 115 H nnnn H
     i.e. first entry: CD #97 all titles
```

**P116**: also defines a "Patron Selection" (see P106) which defines if a title is locked or not

- **P116 "0"** titles and albums are free for selection
- **P116 "1"** titles and albums are locked.

```
Enter: P 116 H n H
     0 H i.e. titles are not locked:
```

**P117**: defines the sequence of play for the titles or albums chosen under P115.

- **P117 "0"** Play in sequence of entry (FIFO)
- **P117 "1"** Play randomly (RANDOM)

```
Enter: P 117 H n H
     1 H i.e. play randomly:
```
Programming Advertisements P120 to P127

The broad distribution of CDs has led to advertising for various areas being recorded on CDs. Thus, you have another source of income with phonographs with ES-V technology. Standard value is again "no advertising".

P120: With the command P120 "0" + "H" all entries of group P12x are cancelled (set to zero) and no advertising is played.

Enter: P 120 H 0 H
i.e. set default values:

With command P121 the starting time and with P122 the stopping time is set for the time window of advertisement play. Key pad layout see P080.

P123: With P123 the is set for advertisement play. See P082 for key pad layout.

Enter: P 123 H 0 or 1 H
Set per pressing keys
i.e. sunday inactive:
confirm settings with key "H"

After confirming one day's entry the software steps to the following day.

P124: With P124 it is set if or if not and how much time between advertising spots should be allowed.

P124 "0" + "H" no advertisement play
P124 "nn" + "H" time between titles (nn = max. 99 minutes).

Enter: P 124 H nn H
30 H i.e. play a title
every 30 minutes:

P125: With command P125 followed by 20 four-digit entries (value nnnn), 20 titles or albums can be defined.

Enter: P 125 H nnnn H
i.e. first entry: CD # 90 3.title

P126: defines "patron selection" again. See P106.

P126 "0" titles and albums are free for selection
P126 "1" titles and albums are locked.

P127: defines the playing sequence for advertising spots selected with P125.

P127 "0" Play in sequence of entry (FIFO)
P127 "1" Play randomly (RANDOM)
Programming Lock-Out Titles P130 to P135

At certain times it may be necessary to lock-out one or more titles from being played. Perhaps these titles should not be played by minors or are simply damaged (bad playing quality). Standard is that all titles can be played.

P130: With the command P130 "0" + "H" all entries of group P13x are set to zero and no CDs or titles are locked-out.

Enter: P 130 H 0 H
i.e. set default values

With command P131 the starting time and with P132 the stopping time is set for the time window for lock-out. Key pad layout see P080.

P133: With P133 the day is set. See P082 for key pad layout.

Enter: P 133 H 0 or 1 H
Set per pressing keys
i.e. saturday active:
confirm settings with key "H"

After confirming one day's entry the software steps to the following day.

P134: With P134 "0"+"H" the titles can be selected in the time window; with "1" they are locked-out.

Enter: P 134 H 1 H
i.e. all titles are selectable within the time window:

P135 defines a maximum of 20 titles or albums which are supposed to be locked-out. Input occurs with 4 digits for the CD number (nn_) and the title (_nn).

Enter: P 135 H nnnn H
i.e. 1.entry: CD #85 all titles etc.

NOTE: Take care to change entries in P135 (if necessary delete entry) to a certain CD number if you change this CD. To delete an entry you step through the list of P135 by pressing key "H" as long as you reach the right entry. Now enter "0" and confirm with "H".

Or you delete all entries by setting default values with command P130 and "0" + "H".
Programming Happy–Hour–Credits P140 to P144

For additional attraction of the audience this function is implemented. At defined times of the week additional free credits (Happy–Hour–credits) are given, depending on the number of paid for credits. Standard setting is that no Happy–Hour–credits are given.

**P140**: With the command P140 "0" + "H" all entries of group P14x are set to zero so that there is no happy–hour.

*Enter: P 140 H 0 H*

- i.e. set default values
- No Happy–Hour:

With command **P141** the starting time and with **P142** the stopping time is set for the time window for Happy–Hour–credits. Key pad layout see P080.

**P143**: With P143 the week–day is set. See P082 for key pad layout.

*Enter: P 143 H 0 or 1 H*

- Set per pressing keys
- i.e. saturday active:
- confirm settings with key "H"

After confirming one day's entry the software steps to the following day.

**P144**: Here a calculated number may be programmed. This number defines how many credits one must have bought to get an additional Happy–Hour–credit.

- P144 "0" + "H" no Happy–Hour
- P144 "n" + "H" after "n" bought credits (n=1 to 5) 1 additional Happy–Hour–credit is given.

*Enter: P 144 H n H*

- i.e. after 3 bought credits
- 1 additional Happy–Hour–credit is given
Initialization and Test Programs P150 to P159

To help the operator when trouble-shooting or servicing, several functions have been incorporated from earlier phonographs. Group 150 to 159 of the test programs includes functions such as read-out of error memory, various continuous run tests as well as input and display tests. For these purposes, the group code (Fx) is shown in the middle display.

Test Programs for Service Operation P150 to P155

**P150**: Read-out of Error Memory:

0: last registered error; see table 8 for "Error Codes" on the next page.
1: previous error; the phonograph records the last 20 error reports.
2: CD number during which the error occurred.
3: Time of error and
4: Date of occurrence

Display:

Continuous run tests

With commands P151 to P153 various tests in continuous run mode are executed. A continuous run can only be stopped by using the cabinet switch.

**P151**: Plays all CDs for 16 sec. (F1):

Enter: P 151 H 0

Start continuous run 1:

CD / Track number of errors

**P152**: Plays selected CDs for 16 sec. (F2):

During CD play another number "nnnn" can be entered (continuous run 2). With each entry "Your Selection" will light up on the display panel.

Enter: P 152 H n n n n H
(enter a CD-number)

**P153**: Other Continuous Play Tests (F3 to F5):

Enter: P n

0: All CDs are placed on player, but are not played (continuous run 3, F3).
1: 6 certain CDs (CD No. 1, 25, 50, 51, 75, 00) are placed and played 16 sec. each continuously (continuous run 4, F4)
2: Combination of twice continuous run 3 followed by 4 until cabinet switch is turned off (continuous run 5, F5).

**P154**: This testing routine is reserved for authorized service technicians to check the function of the CD changers opto couplers.

**P155**: Display Test (F6):

During the display test all digits of the displays and all control lamps are turned on and off. Pressing "H" will stop the test and continue it after pressing "H" again. The display test does not check the lamps of a light organ that might be connected.

Pressing "C" stops the test.

Enter: P 155 H

0: Start lamp test
(Display 2 shows briefly F6)
<table>
<thead>
<tr>
<th>Display 1</th>
<th>Display 2</th>
<th>Display 3</th>
<th>Possible Causes</th>
<th>Corrections</th>
</tr>
</thead>
<tbody>
<tr>
<td>Er 01</td>
<td></td>
<td></td>
<td>EPROM contents (CONTROL-UNIT) disturbed.</td>
<td>Change EPROM (IC2).</td>
</tr>
<tr>
<td>Er 10</td>
<td></td>
<td></td>
<td>RAM (CONTROL-UNIT) defective.</td>
<td>Change RAM (IC 3). After that reprogram all program steps.</td>
</tr>
<tr>
<td>Er 11</td>
<td></td>
<td></td>
<td>RAM contents (CONTROL-UNIT) short-term disturbance.</td>
<td>No correction necessary; program is reinitialized. Change RAM IC 3 if frequently occurring.</td>
</tr>
<tr>
<td>Er 12</td>
<td></td>
<td></td>
<td>RAM battery is empty.</td>
<td>Change RAM (IC 3). After that reprogram all program steps.</td>
</tr>
<tr>
<td>Er 20</td>
<td></td>
<td></td>
<td>Verification errors in program (CONTROL UNIT).</td>
<td>No correction necessary; program is reinitialized. Change CPU IC 1 if frequently occurring.</td>
</tr>
<tr>
<td>Pxxx Er 30</td>
<td></td>
<td></td>
<td>Memory contents (CONTROL UNIT) lost or missing.</td>
<td>No correction necessary; program step Pxxx in display 1 is automatically reprogrammed.</td>
</tr>
<tr>
<td>Pxxx Er 31</td>
<td></td>
<td></td>
<td>Memory contents (CONTROL UNIT) incorrect.</td>
<td>Program step Pxxx shown in display 1 must be reprogrammed.</td>
</tr>
<tr>
<td>Pxxx Er 40</td>
<td></td>
<td></td>
<td>Wrong price setting.</td>
<td>Check price setting and reprogram if necessary.</td>
</tr>
<tr>
<td>Er 50</td>
<td></td>
<td></td>
<td>Coin mechanism defective. Too much credit. Coin channel failure.</td>
<td>Check coin mechanism.</td>
</tr>
<tr>
<td>Er 6x</td>
<td></td>
<td></td>
<td>Error at CD player.</td>
<td>See Er 60 – Er 63.</td>
</tr>
<tr>
<td>Er 60</td>
<td></td>
<td></td>
<td>Connection to the CD-player interrupted. No supply voltage present for decoder board or CD player.</td>
<td>Check connection cables to the decoder board, check fuses.</td>
</tr>
<tr>
<td>Er 62</td>
<td></td>
<td></td>
<td>Specified track on the CD not found.</td>
<td>Check the CD.</td>
</tr>
<tr>
<td>Er 63</td>
<td></td>
<td></td>
<td>Malfunction while playing a CD.</td>
<td>Check the CD player with equipped CD for easy running.</td>
</tr>
<tr>
<td>Er 64</td>
<td></td>
<td></td>
<td>Connection to CD changer</td>
<td>Check connection cables and control cable to CD changer. Check fuses.</td>
</tr>
<tr>
<td>Er 70</td>
<td></td>
<td></td>
<td>Malfunction of operating control.</td>
<td>No correction necessary.</td>
</tr>
<tr>
<td>Er 71</td>
<td></td>
<td></td>
<td>Malfunction of CD changer.</td>
<td>If error display does not disappear after 2 sec., error cannot be automatically corrected. No CD will be played until cabinet switch or “power on” is activated.</td>
</tr>
<tr>
<td>Er 71</td>
<td></td>
<td></td>
<td>Error during grip from magazine.</td>
<td>Load CD-tray to magazine. Check alignment from magazine to pickup assy and adjust if necessary. Check function of light barriers sGRL and sGRF.</td>
</tr>
<tr>
<td>Er 72</td>
<td></td>
<td></td>
<td>Error during replacing CD in magazine. Malfunction of grip lever.</td>
<td>Check alignment of magazine to pickup assy and adjust if needed. Check function of grip. Check function of light barriers sGRL and sGRF.</td>
</tr>
<tr>
<td>Er 73</td>
<td></td>
<td></td>
<td>Malfunction during lift drive. Playing of CD not possible.</td>
<td>Check lift for jamming. Check function and correct adjustment of light barrier Encoder.</td>
</tr>
<tr>
<td>Er 74</td>
<td></td>
<td></td>
<td>End position of lift not o.k.. Playing of CD not possible.</td>
<td>Check function and adjustment of light barrier sLift.</td>
</tr>
<tr>
<td>Er 80</td>
<td></td>
<td></td>
<td>Short circuit on wallbox signal wire.</td>
<td>Check wallbox connection.</td>
</tr>
<tr>
<td>Er 81</td>
<td></td>
<td></td>
<td>Malfunction of the audio processor (GB CENTRALEINHEIT).</td>
<td>Change IC 1 = TDA 4390 if frequently occurring.</td>
</tr>
<tr>
<td>Er 90</td>
<td></td>
<td></td>
<td>Title display, three jams in sequence, not functional anymore.</td>
<td></td>
</tr>
<tr>
<td>Er 91</td>
<td></td>
<td></td>
<td>Jam in title display while left movement.</td>
<td>Un-jam</td>
</tr>
<tr>
<td>Er 92</td>
<td></td>
<td></td>
<td>Jam in title display while right movement.</td>
<td></td>
</tr>
<tr>
<td>Er 93</td>
<td></td>
<td></td>
<td>Jam in title display, stack left.</td>
<td></td>
</tr>
<tr>
<td>Er 94</td>
<td></td>
<td></td>
<td>Jam in title display, stack right.</td>
<td></td>
</tr>
</tbody>
</table>
Additional test programs for the service operator

This function are only allowed to be carried out by authorized service staff, therefore you can find more information only in the Service Manual.

Test of the Control Unit (Input Test "F7")

P156: The input test checks all input ports and shows the results in a matrix on display 3. The test can be stopped by pressing "C". You can find more information only in the Service Manual, because this function is only allowed to be carried out by authorized service staff.

Checking the adjustment of the CD changer

P157: Manual control of CD changer via keypad (F8):
In this test program the CD changer is controlled manually via the keyboard. Several functions are executed by pressing the corresponding key depending on whether a CD is on the laser player or not.
This test serves to check the light barrier in the various positions. You can find more information only in the Service Manual, because this function is only allowed to be carried out by authorized service staff.

Adjusting of grip-reference

P158: This function allows the service operator to set in the adjustment of the grips to the CD-trays via display and keyboard of the phonograph. You can find more information only in the Service Manual, because this function is only allowed to be carried out by authorized service staff.

Adjusting of the lift-reference

P159: This function allows the service operator to set in the adjustment of the lift to the CD-trays via display and keyboard of the phonograph. You can find more information only in the Service Manual, because this function is only allowed to be carried out by authorized service staff.
Recording titles into title memory P160 to P163

**P160**: Recording title quantities of all CDs

After calling up this command, the phonograph searches through all CD trays in both magazines up to the number of CDs defined in P042. During the search it reads the number of titles recorded on each CD and stores this information into the title memory. This command is to be used after initial loading of CD's or if several CDs are exchanged.

The number of titles on each CD is registered in the title memory. Simultaneously, the CD number and amount of tracks are displayed.

Enter: $P\ 160\ H\ 0$

i.e. result: CD 01 has 24 titles

**P161**: Initializing of one CD

After calling up this command and entering the number of the newly installed CD, its number of titles is registered in the title memory. The number of titles from each CD is also read with every normal play. This function serves as single entry cancellation, if a not initialized CD is selected.

Enter: $P\ 161\ H\ nn\ H$

67 H i.e. = CD #67:

**P162**: Read-out all title memories

After calling up this command and entering the code number, the corresponding CD's data will be displayed.

0: Number of titles from CD #01
1: Switch to the next CD #
2: Return to the previous CD #
3: Title number of any CD

With P162,3 the two-digit CD number must be entered and confirmed with "H".

**P163**: Erasing entry in title memory

All entries in the title memory are set to 1. So all CD titles are cleared, but the phonograph may access any CD tray. If new CDs are loaded and the command P160 is used you may be sure that all new titles are stored in the title memory.

Enter: $P\ 163\ H\ 0\ H$

After removing a CD you also have to remove the corresponding CD cover in the display unit.
Switching signal sources for testing the audio amplifier

**P164**: For test purposes different signal input ports for the 3 intended signal sources can be switched individually. This is done with command P164 by entering different code numbers:

0: No signal source active, mute (amplifier turned off)
1: CD changer is signal source
2: An audio cassette player (tape recorder) is signal source.
3: A microphone is signal source.

This "manual" switching occurs automatically in normal play according to the signal source that is turned on.

Enter: P 164 H n H

2 H i.e. for tape recorder:

Interface protocol for COM–port (Bacta–Interface)  

**P170**: Use this command to switch the protocol and the data transfer rate used for the COM–port of the phonograph.

0+H: No protocol for the COM–port
1+H: Bacta–protocol
2+H: DCL–protocol (DCL = Data Cartridge Loader)
3+H: Set data transfer rate to 1200 baud
4+H: Set data transfer rate to 2400 baud
5+H: Set data transfer rate to 9600 baud
6+H: Set data transfer rate to 19200 baud

The interface protocol has been extended. Now it is possible to output cash contents and coin counters of up to 3 phonographs.

**NOTE**: To activate the change of the interface protocol you have to power–off and again power–on the phonograph.
Section 6

Digital Thunder

Maintenance
6. Section Maintenance

Cleaning the housing of the phonograph

Clean housing using a soft and humid leather rag.

DON'T USE ANY CHEMICALS FOR CLEANING THE PHONOGRAPH!

Cleaning of the pane and plastic panes

Clean the three panes positioned in the middle vertically of the phonograph using a solvent-free window cleaner.

Attention! Clean both plastic panes on the right and left side only using a humid leather rag.

Don't use any chemicals for cleaning the phonograph! Parts of the phonograph could be damaged.
Cleaning the inside of the phonograph

Besides the outside cleaning of the phonograph, the inside has to be cleaned according to the degree of pollution once or twice a year with the help of a vacuum cleaner.

Lubrication chart for the title display

Only the title indication of the phonograph has to be cleaned and lubricated (greased) regularly. Proceed as indicated in the lubrication chart of chapter Cleaning of the title display, lubrication chart.

1. Take all title holders out of the title display.
2. Clean front and back of the drivers and the inner edges of the holder brackets I and II in the lower deck. Remove the old grease. Then slightly grease with Molykote D.
3. Clean the different opto-couplers with a small pencil from dust and attrition.
4. Before setting in again the title holders clean them with a soft and fuzzy-free cloth. The upper and lower inner edges should be slightly greased with vaseline.

Note: During insertion special care has to be taken that the first holder has to be placed into the last slot of the worm drive of the title display. The next holder has to be inserted into the next slot directly in front of the previous. If you have accidently skipped one slot, all following title holders have to be removed again.

Figure 38: Lubrication chart of the title display
The new CB ADAPTER is mounted directly to the holding plate of the coin acceptor.

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Wiring diagram of the new CB ADAPTER

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Assignment of the coin channels of the new and old CBs to the corresponding program steps P071 to P075

<table>
<thead>
<tr>
<th>new CB</th>
<th>old CB</th>
<th>new CB</th>
<th>Program step</th>
<th>old CB</th>
</tr>
</thead>
<tbody>
<tr>
<td>IB</td>
<td>IA5</td>
<td>B-channel</td>
<td>P075</td>
<td>A5*</td>
</tr>
<tr>
<td>IC</td>
<td>IA4</td>
<td>C-channel</td>
<td>P073</td>
<td>A4</td>
</tr>
<tr>
<td>ID</td>
<td>IA3</td>
<td>D-channel</td>
<td>P072</td>
<td>A3</td>
</tr>
<tr>
<td>IE</td>
<td>IA2</td>
<td>E-channel</td>
<td>P074</td>
<td>A2</td>
</tr>
<tr>
<td>IF</td>
<td>IA1</td>
<td>F-channel</td>
<td>P071</td>
<td>A1</td>
</tr>
</tbody>
</table>

*The bridges A5/1 and A5/5 of the old CB ADAPTER are no longer used.

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Additional information

11/12/96
Die neue LP ADAPTER wird direkt auf dem Halteblech des Münzprüfers befestigt.

Zur LP CONTROL UNIT

Schaltbild LP ADAPTER NEU für MARS CASHFLOW:

Zuordnung der Brücken auf alter und neuer LP zur Kanalsperrung/-freigabe

<table>
<thead>
<tr>
<th>neue LP</th>
<th>alte LP</th>
</tr>
</thead>
<tbody>
<tr>
<td>IB</td>
<td>IA5</td>
</tr>
<tr>
<td>IC</td>
<td>IA4</td>
</tr>
<tr>
<td>ID</td>
<td>IA3</td>
</tr>
<tr>
<td>IE</td>
<td>IA2</td>
</tr>
<tr>
<td>IF</td>
<td>IA1</td>
</tr>
</tbody>
</table>

Zuordnung der einzelnen Münzkanäle bei alter und neuer LP zu den entsprechenden Programmschritten P071 to P075

<table>
<thead>
<tr>
<th>neue LP</th>
<th>Programmschritt</th>
<th>alte LP</th>
</tr>
</thead>
<tbody>
<tr>
<td>IB</td>
<td>B-Kanal</td>
<td>A5*</td>
</tr>
<tr>
<td>IC</td>
<td>C-Kanal</td>
<td>A4</td>
</tr>
<tr>
<td>ID</td>
<td>D-Kanal</td>
<td>A3</td>
</tr>
<tr>
<td>IE</td>
<td>E-Kanal</td>
<td>A2</td>
</tr>
<tr>
<td>IF</td>
<td>F-Kanal</td>
<td>A1</td>
</tr>
</tbody>
</table>

*Die bislang benutzten Brücken A5/1 und A5/5 gibt es bei dieser neuen Leiterplatte nicht mehr.

Zusatzinformation

LP ADAPTER NEU FÜR MARS CASHFLOW

12.11.1996